



# Best practices for writing and running mix-mode MPI and OpenMP codes on the Cray XE6

**LBL NERSC**

Nicholas J Wright, Karl Fuerlinger, John Shalf

**LBL Computing Research Division**

Hongzhang Shan, Tony Drummond, Andrew Canning

**PPPL**

Stephane Ethier

**Cray Inc.**

Nathan Wichmann, Marcus Wagner,  
Sarah Anderson, Ryan Olsen, Mike Aamodt



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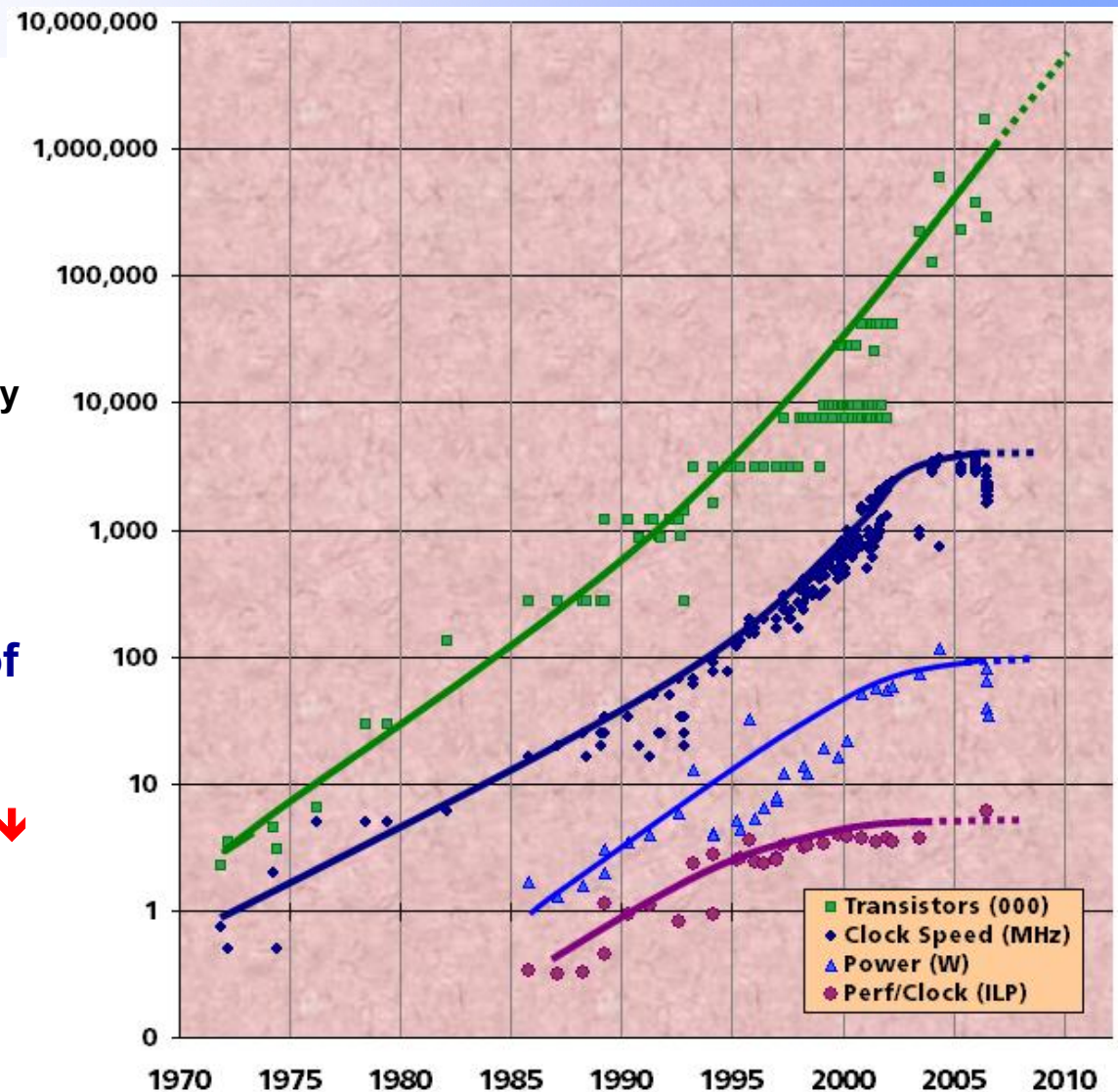


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# The Multicore era

- **Moore's Law continues**
- **Traditional sources of performance improvement ending**
  - Old Trend: double clock frequency every 18<sup>th</sup> months
  - New Trend: Double # cores every 18 months
- **Power limits drive a number of Broader Technology Trends**
  - Number Cores ↑
  - Memory Capacity per core flat or ↓
  - Memory Bandwidth per FLOP ↓
  - Network Bandwidth per FLOP ↓





# The Multicore era

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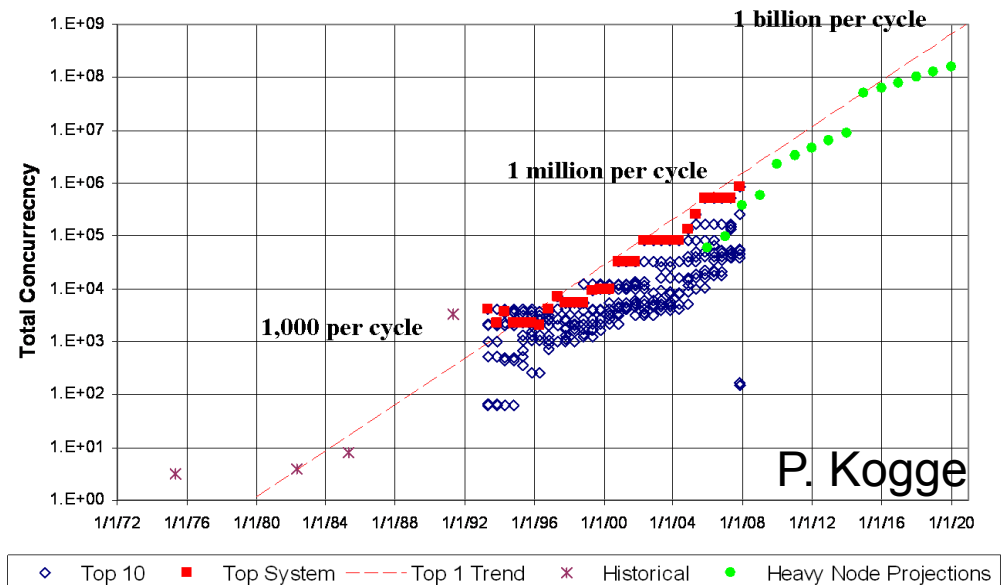
- Old Trend: double clock frequency every 18<sup>th</sup> months
- New Trend: Double # cores every 18 months

- **Implication for NERSC users**

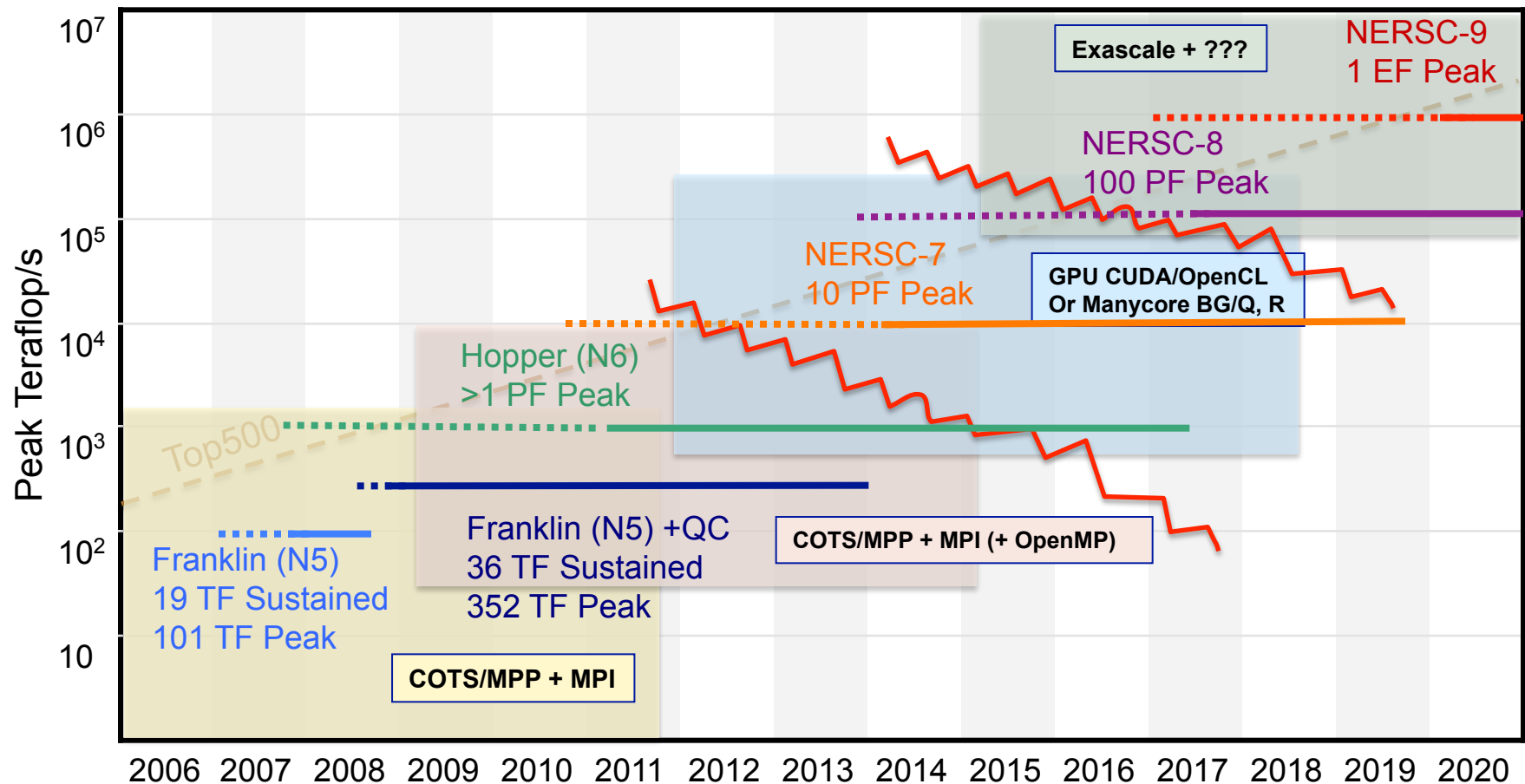
- 3x increase in system performance with no per-core performance improvement (hopper)
- 12x more cores in NERSC-6 (hopper) than NERSC-5 (franklin) (2 cores to 24 cores)
- Same or lower memory capacity per core on compute nodes

- **Flat MPI-only model for parallelism will not scale**

- Need to transition to new *durable* model that can sustain massive growth in parallelism
- Hopper changes are first step in a long-term technology trend
- NERSC needs to take proactive role in guiding transition of user community



# NERSC Long-Term Concerns for NERSC Users







## NERSC COE

- **Risks for NERSC and DOE User Community**
  - Users will not be able to make effective user of hopper
  - Average job size will go down if users cannot scale
  - *Users will be exposed to multiple-disruptive rewrites of their code in effort to stay head of technology curve*
- **As mitigation for this risk, NERSC created the Cray Center of Excellence in cooperation with Cray Inc.**
  - Characterize performance of NERSC codes in context of emerging technology trends
  - Evaluate viable/candidate programming models to make more effective use of future machines (hopper first)
  - Develop training materials to guide the user transition to new programming model (*map durable path to exascale*)



# NERSC COE: Project Plan

- **Phase 1: Prepare users for hopper**
  - NERSC-6 application benchmarks provide representative set of NERSC workload and broad cross-section of algorithms
  - User hybrid OpenMP/MPI model because it is most mature
  - Analyze performance of hybrid applications
  - Work with USG to create training materials for hopper users to disseminate results
- **Phase 2: Prepare users for next decade**
  - Evaluate advanced programming models
  - Identify durable approach for programming on path to exascale



# NERSC-6 Applications Cover Algorithm and Science Space

Science areas	<i>Dense linear algebra</i>	<i>Sparse linear algebra</i>	<i>Spectral Methods (FFT)s</i>	<i>Particle Methods</i>	<i>Structured Grids</i>	<i>Unstructured or AMR Grids</i>
Accelerator Science		X	X IMPACT-T	X IMPACT-T	X IMPACT-T	X
Astrophysics	X	X MAESTRO	X	X	X MAESTRO	X MAESTRO
Chemistry	X GAMESS	X	X	X		
Climate			X CAM		X CAM	X
Combustion					X MAESTRO	X AMR Elliptic
Fusion	X	X		X GTC	X GTC	X
Lattice Gauge		X MILC	X MILC	X MILC	X MILC	
Material Science	X PARATEC		X PARATEC	X	X PARATEC	



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# OpenMP Hybrid Programming Basics



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## Benefits

- + Less Memory usage
- + Focus on # nodes (*which is not increasing as fast*) instead of # cores
- + Larger messages, less time in MPI
- + Attack different levels of parallelism than possible with MPI

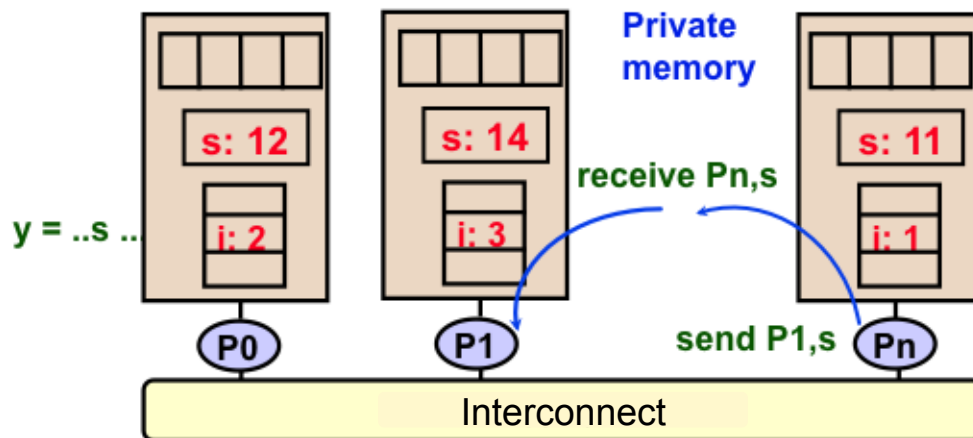
## Potential Pitfalls

- NUMA / Locality effects
- Synchronization overhead
- Inability to saturate network adaptor

## Mitigations

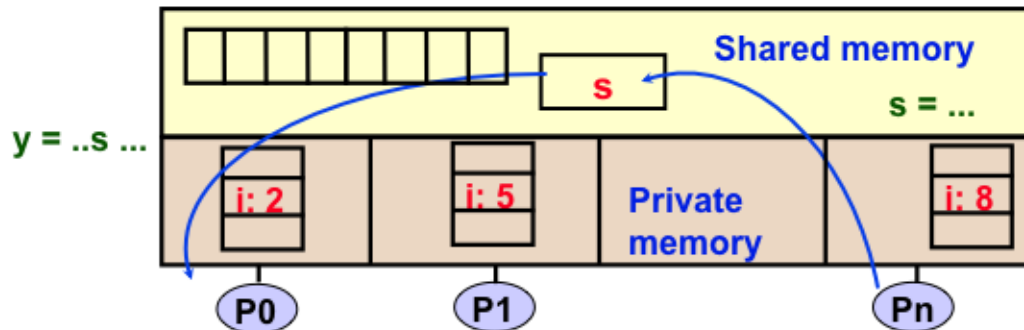
- User training
- Code examples using *real* applications
- Hopper system configuration changes
- Feedback to Cray on compiler & system software development

# What are the Basic Differences Between MPI and OpenMP?



Message Passing Model

Shared Address Space Model



K. Yelick, CS267 UCB



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- Program is a collection of processes.
  - Usually fixed at startup time
- Single thread of control plus private address space -- NO shared data.
- Processes communicate by explicit send/receive pairs
  - Coordination is implicit in every communication event.
- MPI is most important example.

- Program is a collection of threads.
  - Can be created dynamically.
- Threads have private variables and shared variables
- Threads communicate implicitly by writing and reading shared variables.
  - Threads coordinate by synchronizing on shared variables
- OpenMP is an example



# Understanding Hybrid MPI/OPENMP Model

$$T(N_{\text{MPI}}, N_{\text{OMP}}) = t(N_{\text{MPI}}) + t(N_{\text{OMP}}) + t(N_{\text{MPI}}, N_{\text{OMP}}) + t_{\text{serial}}$$

count=G/ $N_{\text{MPI}}$   
Do i=1,count

count=G/ $N_{\text{OMP}}$   
!\$omp do private (i)  
Do i=1,G

count=G/( $N_{\text{OMP}} * N_{\text{MPI}}$ )  
!\$omp do private (i)  
Do i=1,G/ $N_{\text{MPI}}$

count=G  
Do i=1,G

Serial

Parallel

Serial

MPI

Serial

Parallel

Serial



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## Important to Set Expectations

- **OpenMP + MPI unlikely to be faster than pure MPI - but it will almost certainly use less memory**
- **Very important to consider your overall performance**
  - individual kernels maybe slower with OpenMP but the code overall maybe faster
- **Sometimes it maybe better to leave cores idle**
  - #1 Memory Capacity
  - #2 Memory Bandwidth
  - #3 Network Bandwidth

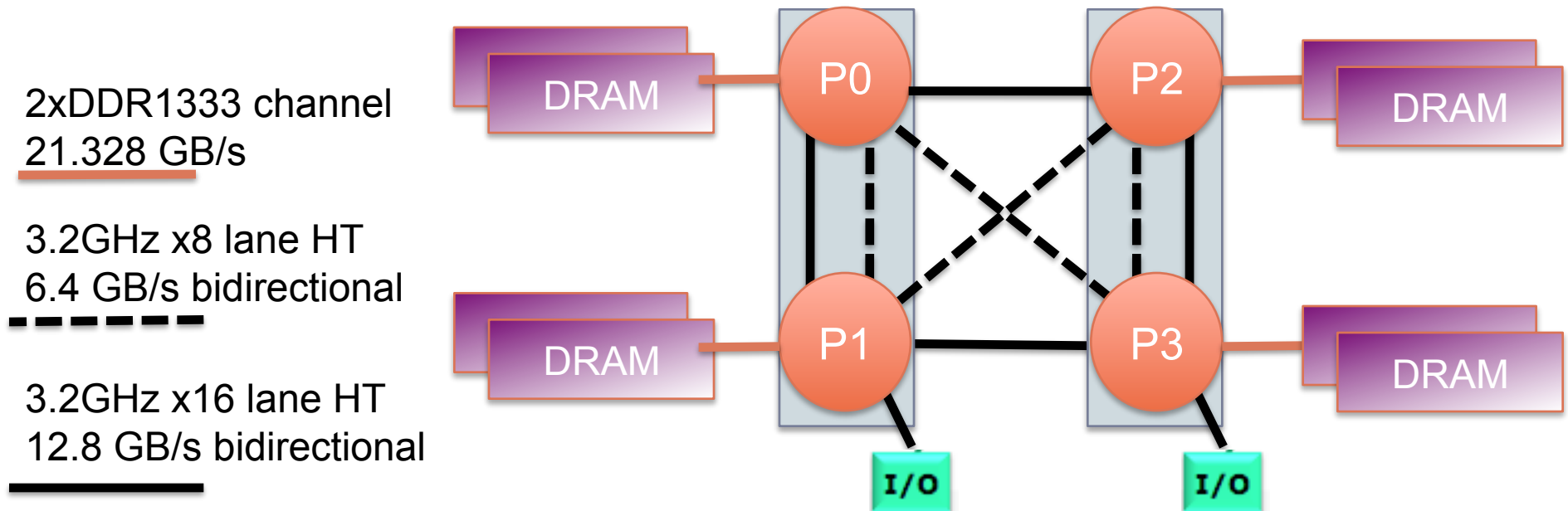




# Hopper Node Topology

## *Understanding NUMA Effects*

- **Heterogeneous Memory access between dies**
- **“First touch” assignment of pages to memory.**



- **Locality is key** (*just as per Exascale Report*)
- **Only *indirect* locality control with OpenMP**

# Hopper Node Topology

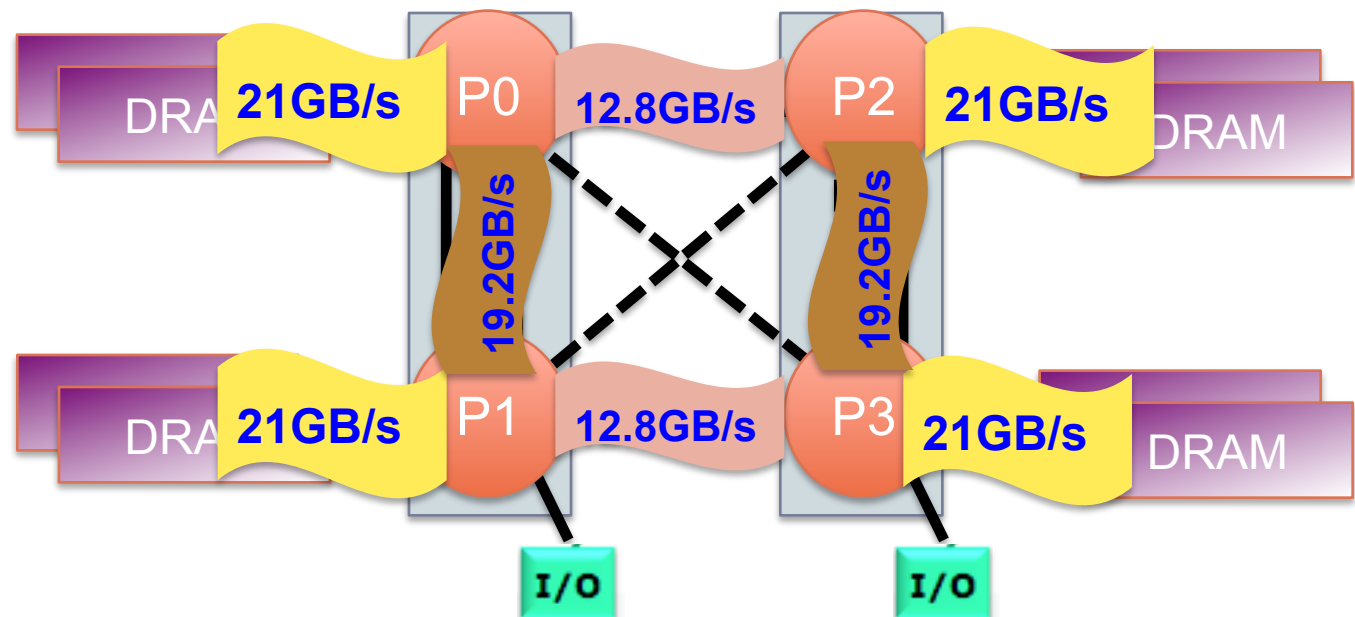
## *Understanding NUMA Effects*

- **Heterogeneous Memory access between dies**
- **“First touch” assignment of pages to memory.**

2xDDR1333 channel  
21.328 GB/s

3.2GHz x8 lane HT  
6.4 GB/s bidirectional

3.2GHz x16 lane HT  
12.8 GB/s bidirectional



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- **Only *indirect* locality control with OpenMP**

# Hopper Node Topology

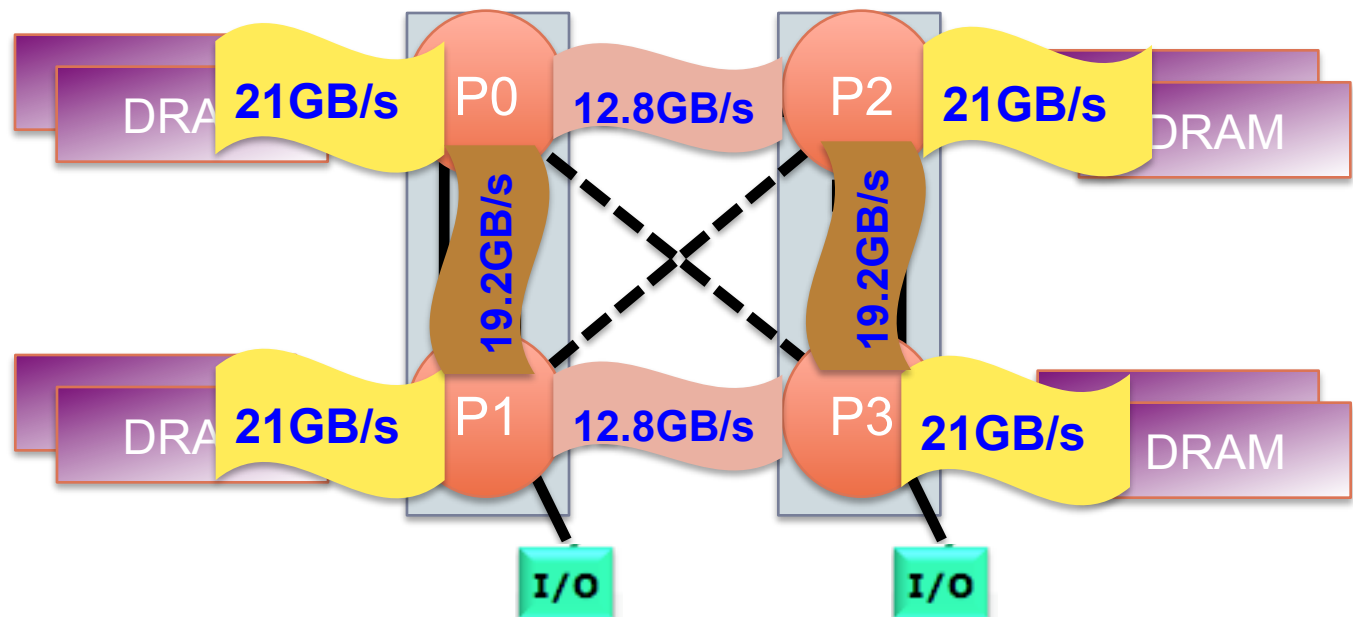
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- **Locality is key** (*just as per Exascale Report*)

Launch threads on “NUMA Nodes” (see COE talk)



# Stream Benchmark

```
Double a[N],b[N],c[N];  
.....  
#pragma omp parallel for  
#endif  
    for (j=0; j<VectorSize; j++) {  
        a[j] = 1.0; b[j] = 2.0; c[j] = 0.0;  
    }  
#pragma omp parallel for  
    for (j=0; j<VectorSize; j++) {  
        a[j]=b[j]+d*c[j];  
    }
```





# Stream Benchmark

**Double a[N],b[N],c[N];**

**.....**

```
#pragma omp parallel for
```

```
#endif
```

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    for (j=0; j<VectorSize; j++) {
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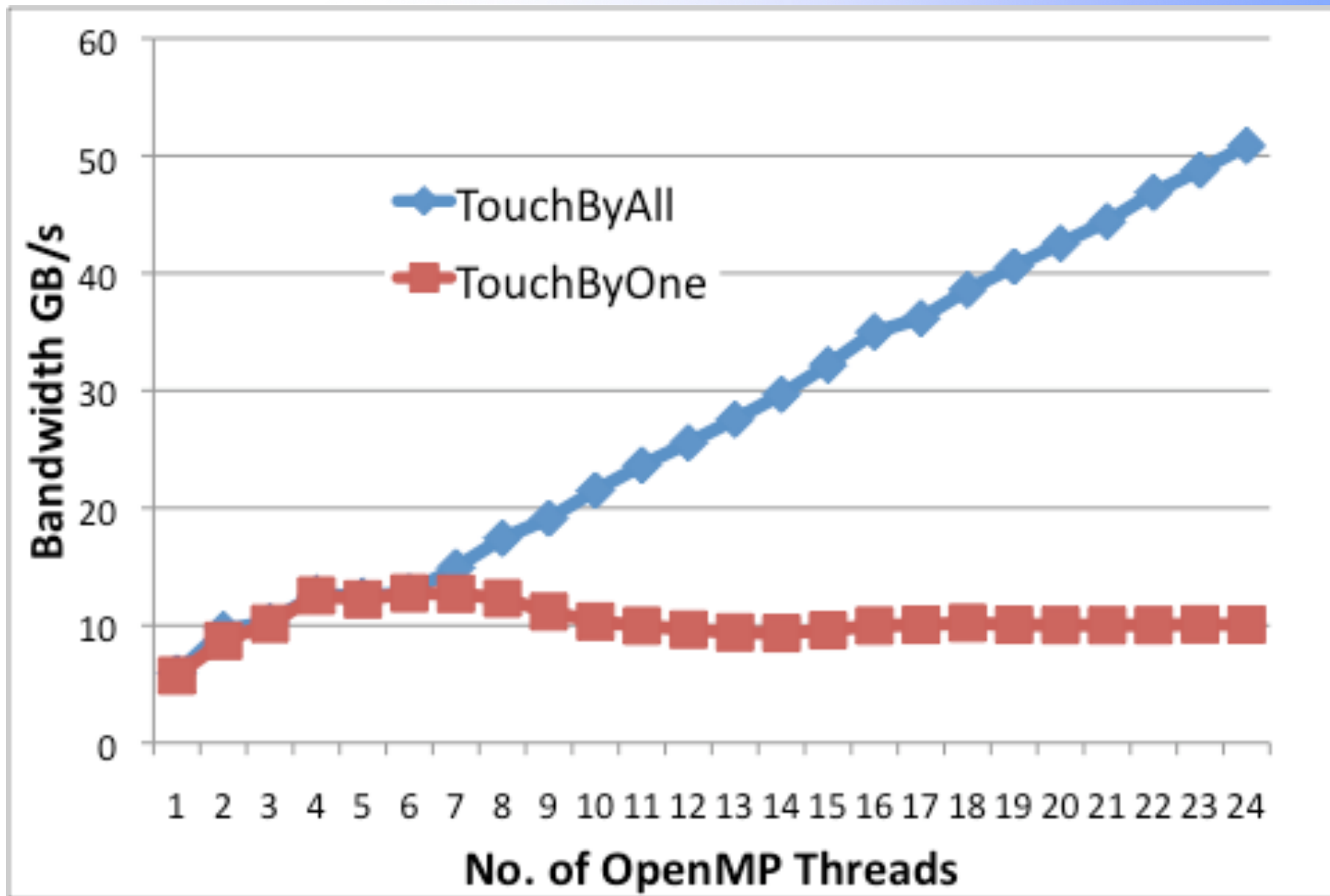
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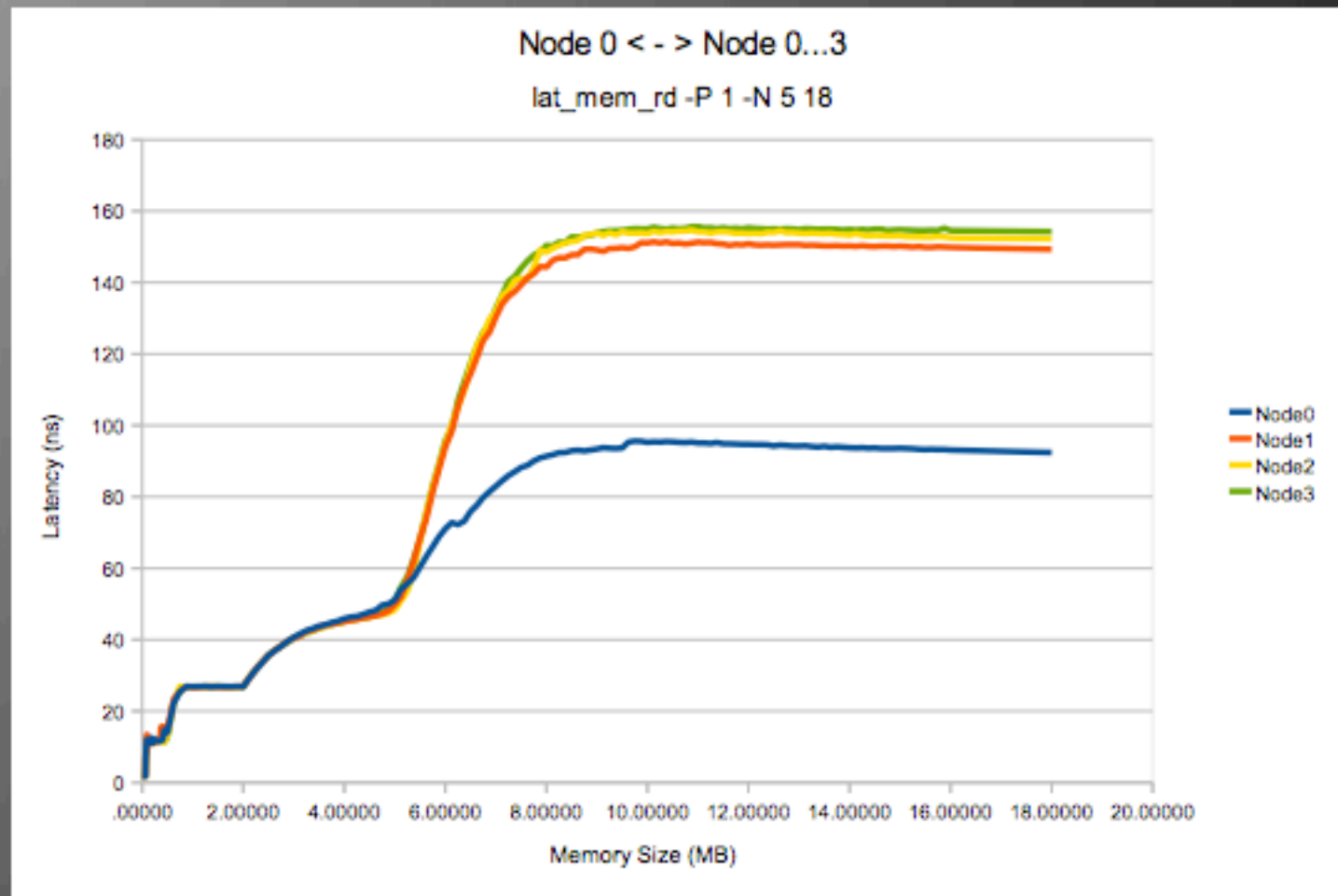
```
    }
```



## Stream NUMA effects - Hopper



# Why does it matter? - NUMA mem latency





# Studying the N6 Application Benchmarks



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## NERSC-6 Benchmark Codes

- **Gyrokinetic Toroidal Code (GTC)**
- **Parallel Total Energy Code (PARATEC)**
- **Finite Volume Community Atmosphere Model (fvCAM)**



# NERSC-6 Applications Cover Algorithm and Science Space

Science areas	Dense linear algebra	Sparse linear algebra	Spectral Methods (FFT)s	Particle Methods	Structured Grids	Unstructured or AMR Grids
Accelerator Science		X	X IMPACT-T	X IMPACT-T	X IMPACT-T	X
Astrophysics	X	X MAESTRO	X	X	X MAESTRO	X MAESTRO
Chemistry	X GAMESS	X	X	X		
Climate			X CAM		X CAM	X
Combustion					X MAESTRO	X AMR Elliptic
Fusion	X	X		X GTC	X GTC	X
Lattice Gauge		X MILC	X MILC	X MILC	X MILC	
Material Science	X PARATEC		X PARATEC	X	X PARATEC	



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# Breaking Down the Runtime - Tools

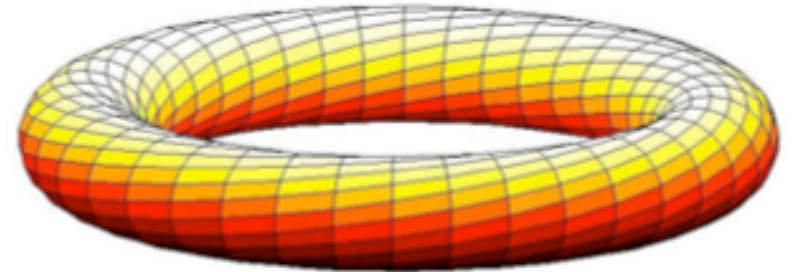
- **IPM – Integrated Performance Monitoring**  
<http://ipm-hpc.sourceforge.net>
  - Time in MPI, Messages sizes, Communication Patterns
  - Simple Interface to PAPI
  - OpenMP profiler module added
- **OMPP – OpenMP Profiler**  
<http://www.cs.utk.edu/~karl/ompp.html>
  - Time Spent in OpenMP per region, Load imbalance, Overhead
  - Also Interfaces to PAPI

```

##IPM2v0.xx#####
#
# command   : /tmp/work/nwright/for_nick/CAM_1.0/run/./benchmark/bld/cam.ipm
# start     : Tue Jun 15 10:36:57 2010   host      : nid21827
# stop      : Tue Jun 15 10:49:15 2010   wallclock : 737.20
# mpi_tasks : 20 on 20 nodes             %comm     : 23.56
# omp_thrds : 12                         %omp      : 71.08
# mem [GB]  : 0.00                       gflop/sec  : 0.00
#
#           :      [total]      <avg>      min      max
# wallclock :      14738.19      736.91      736.85      737.20
# MPI        :       3471.63      173.58      138.00      212.08
# OMP        :      10476.12      523.81      488.26      548.34
# OMP idle   :         0.00        0.00        0.00        0.00
# %wall      :
# MPI        :          23.56        18.73        28.78
# OMP        :          71.08        66.26        74.41
# #calls     :
# MPI        :      7268732      363436      292369      411990
# mem [GB]   :         0.00        0.00        0.00        0.00
#
#           [time]      [count]      <%wall>
# OMP_PARALLEL      10476.12      4911120      71.08
# MPI_Waitall        1094.59      1789424       7.43
# MPI_Wait           546.18      1245742       3.71
# MPI_Alltoallv       501.70       19300        3.40
# MPI_Bcast          433.16       11980         2.94
# MPI_Barrier        375.12       20000         2.55

```

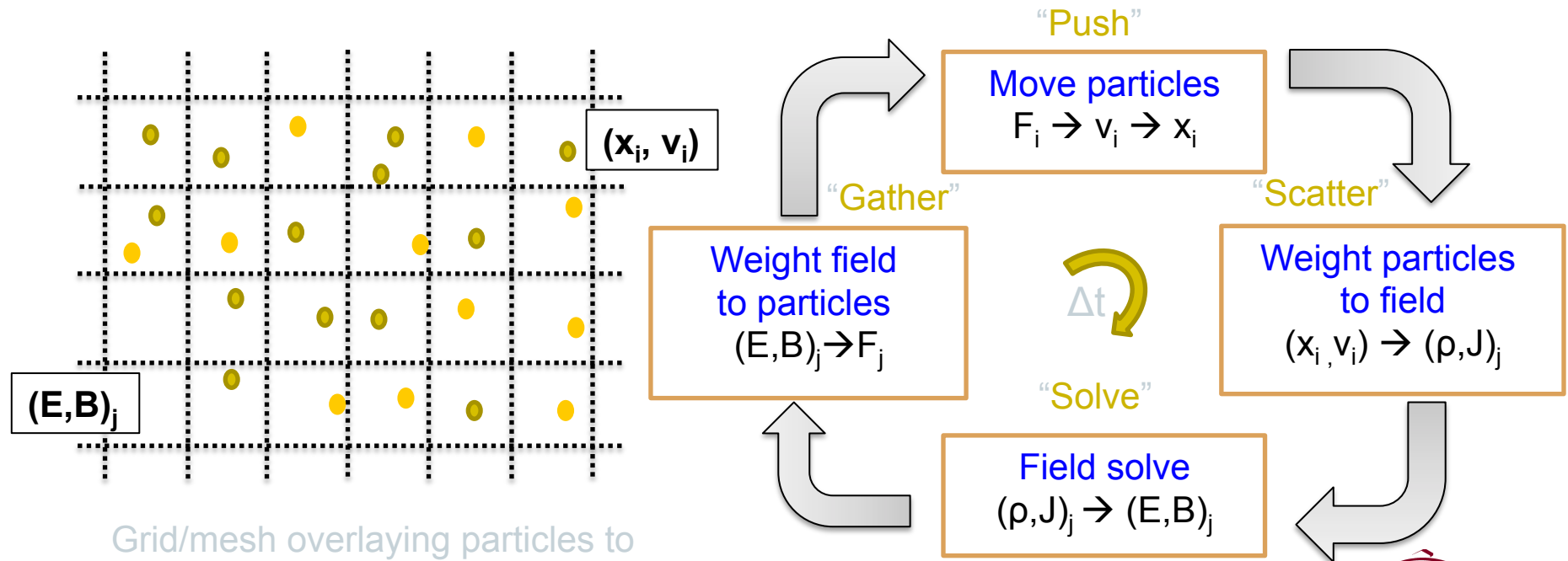
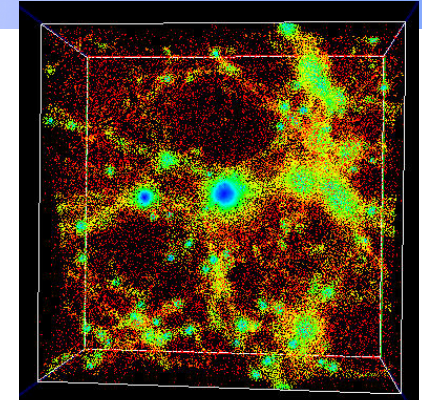




- 3D Particle-in-cell (PIC)
- Used for simulations of non-linear gyrokinetic plasma microturbulence
- Parallelised with OpenMP and MPI.
- ~15K lines of Fortran 90
- OpenMP version 56 parallel regions/loops (almost all)
- 10 loops required different implementation for OpenMP version (~250 lines)

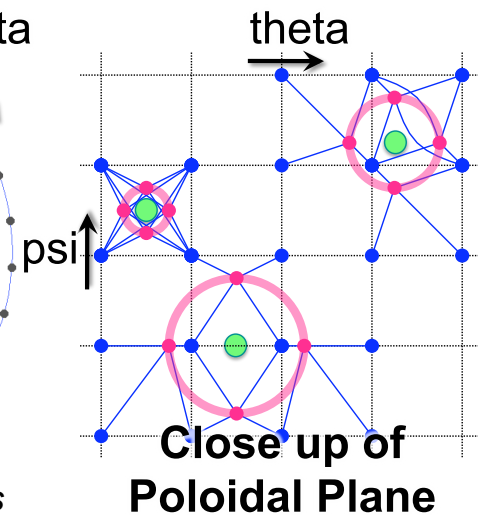
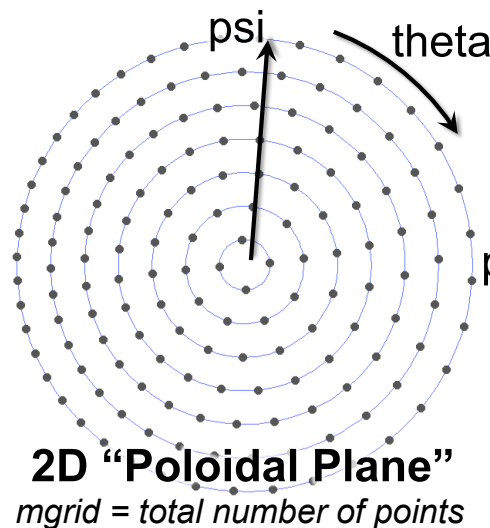
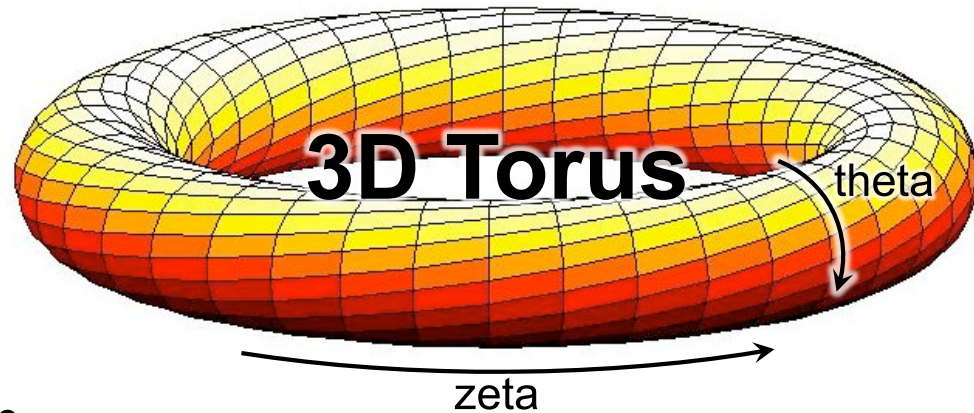
# Particle-In-Cell (PIC) simulations

- Popular method for numerical simulation of many-body systems.
- Often implemented from **first principles** without the need of an approximate equation of state
- Applications: **plasma** modeling, Astrophysics and modeling of debris fields from explosions
- **1/3 of all CPU hours at NERSC**



- **GTC PIC Steps**

- **Scatter:** deposit charges on the grid (interpolate to nearest neighbor)
- **Solve Poisson equation:** (local relaxation steps)
- **Gather:** forces on each particle from potential
- **Push:** move particles
- **repeat**





# Important Routines in GTC

Poisson – charge distribution → Electric field

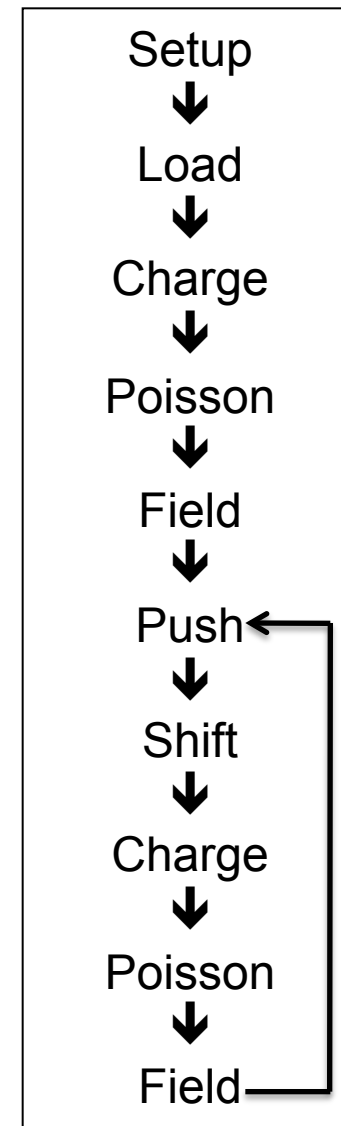
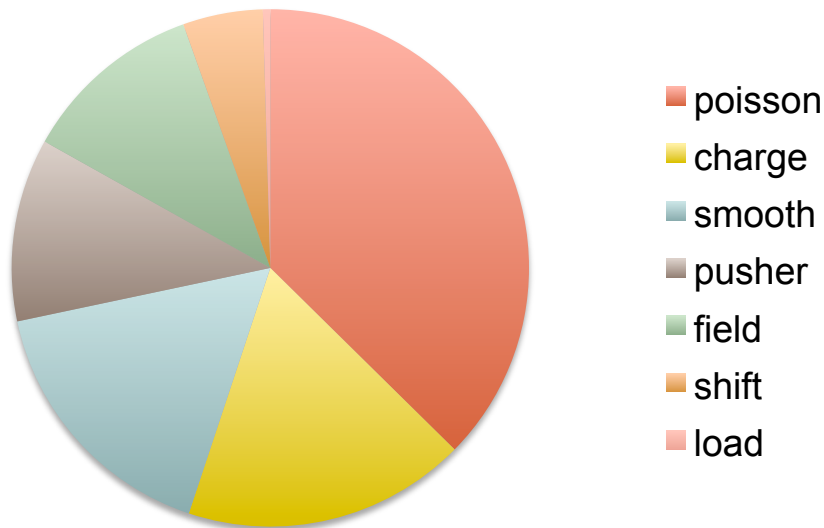
Charge – deposits charge on Grid

Smooth – smoothes charge on grid

Pusher – Moves the Ions/Electrons

Field – Calculates Forces due to Electric field

Shifter – Exchanges between MPI tasks



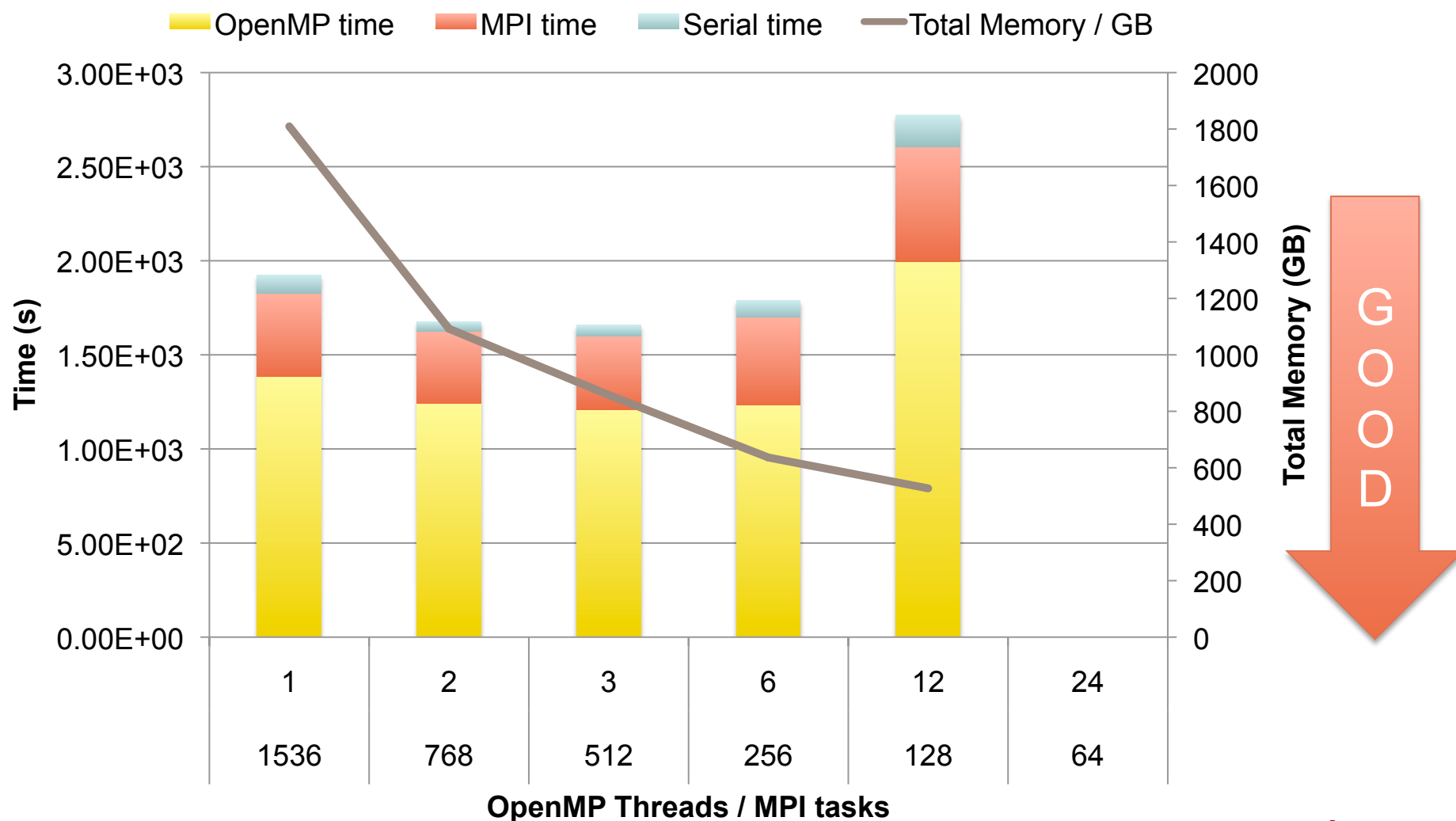
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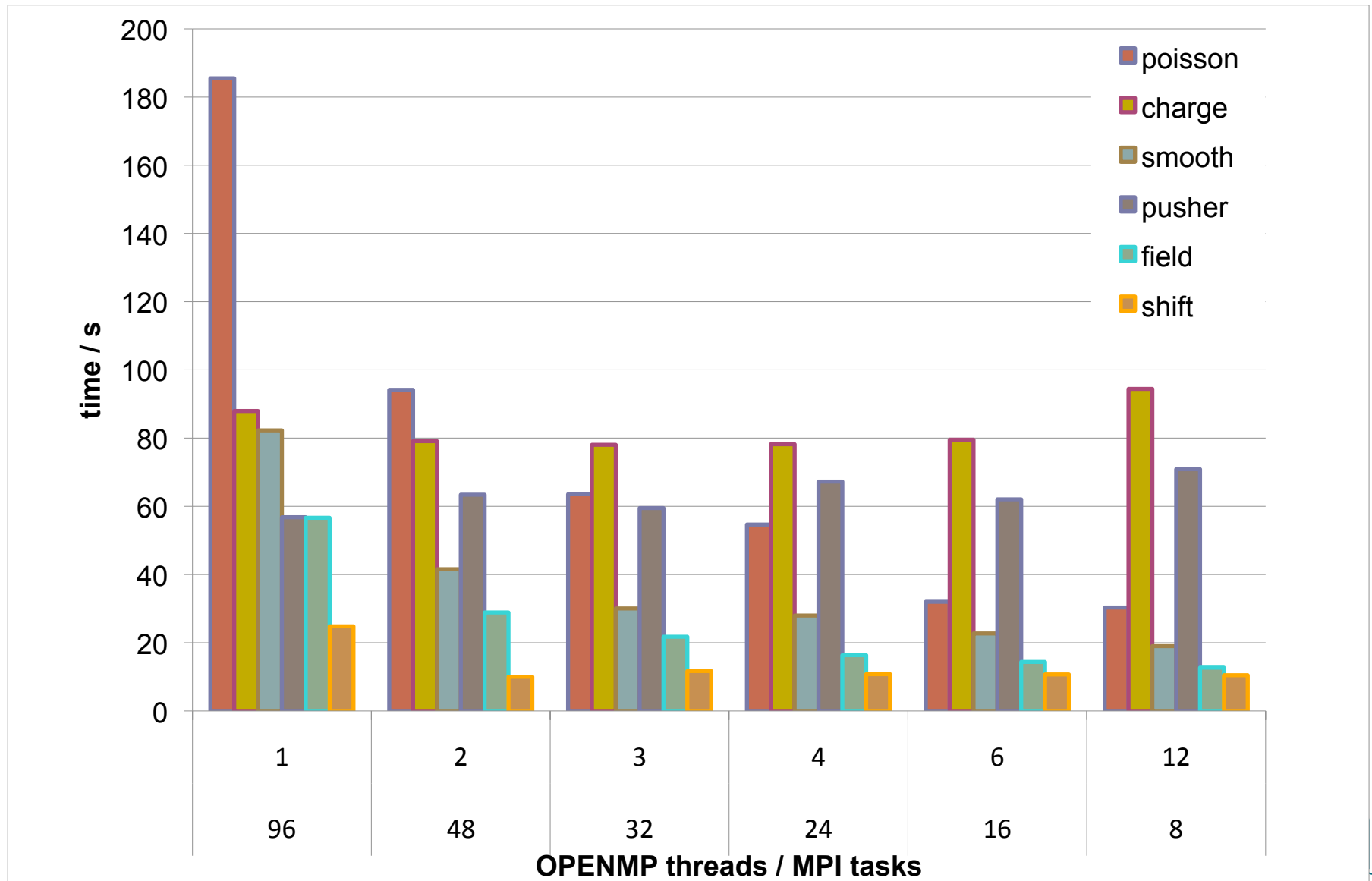
# GTC – Hopper – Large Test Case





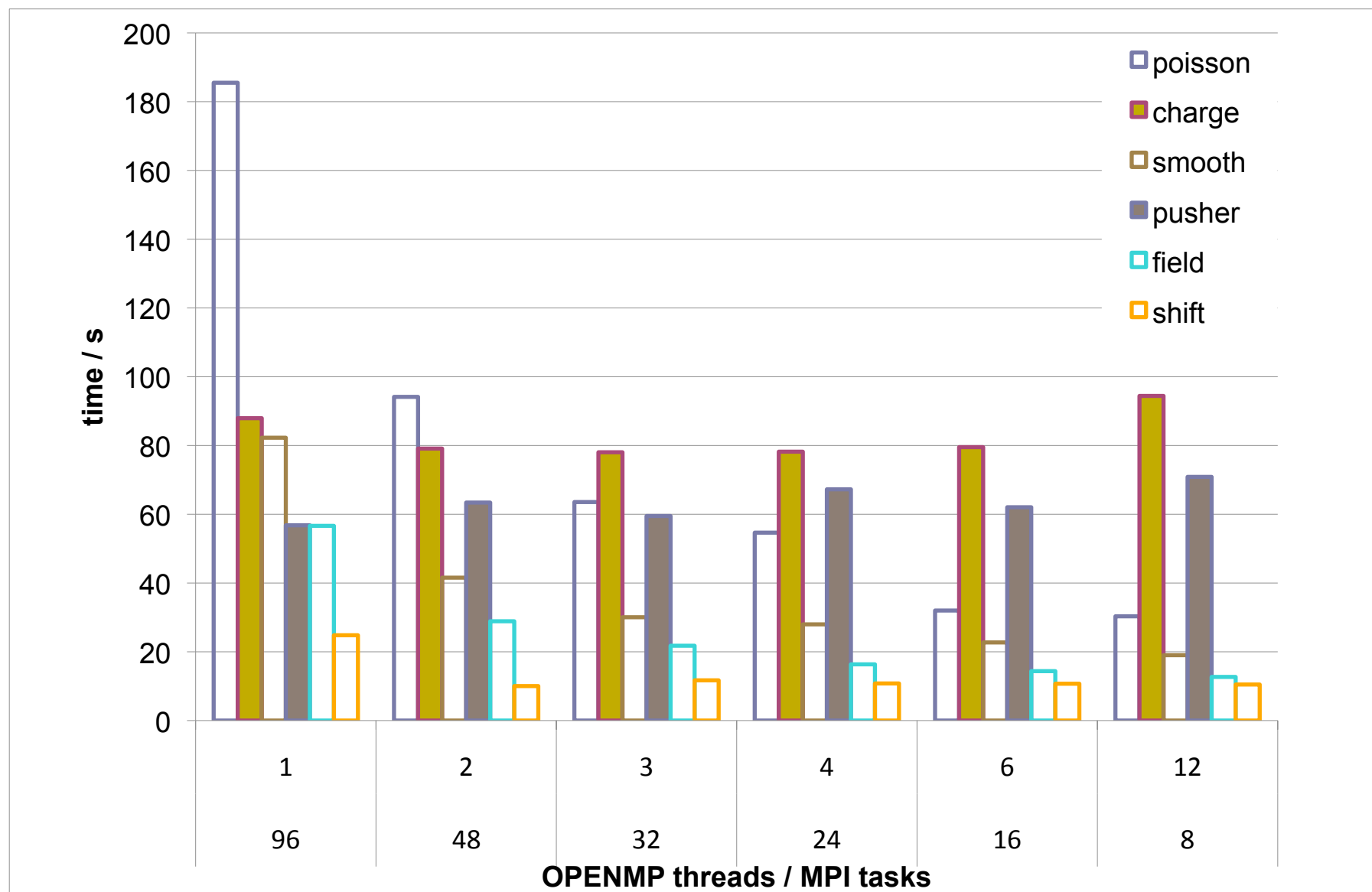


## Small Test Case – 96 cores – Breakdown



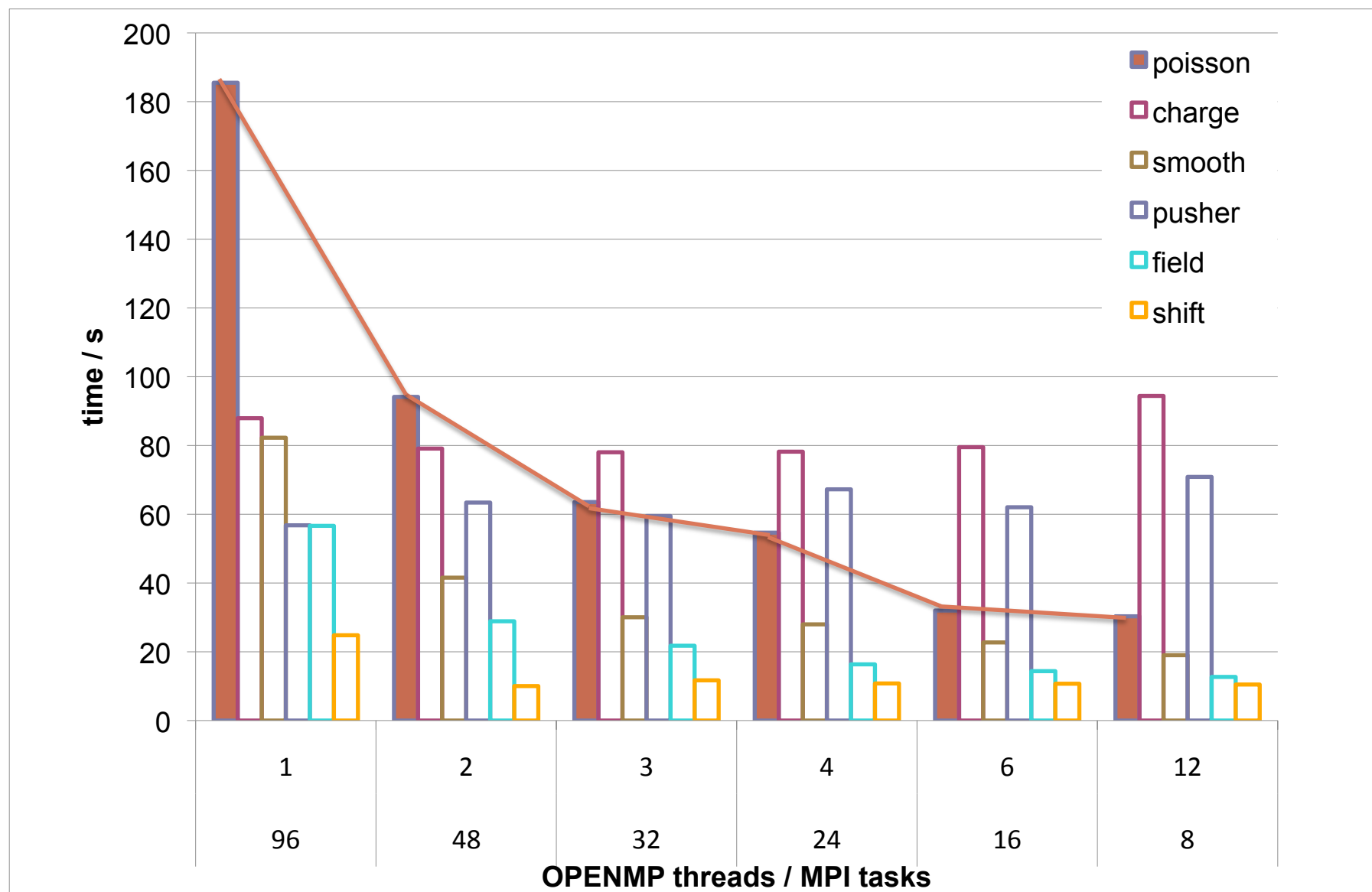


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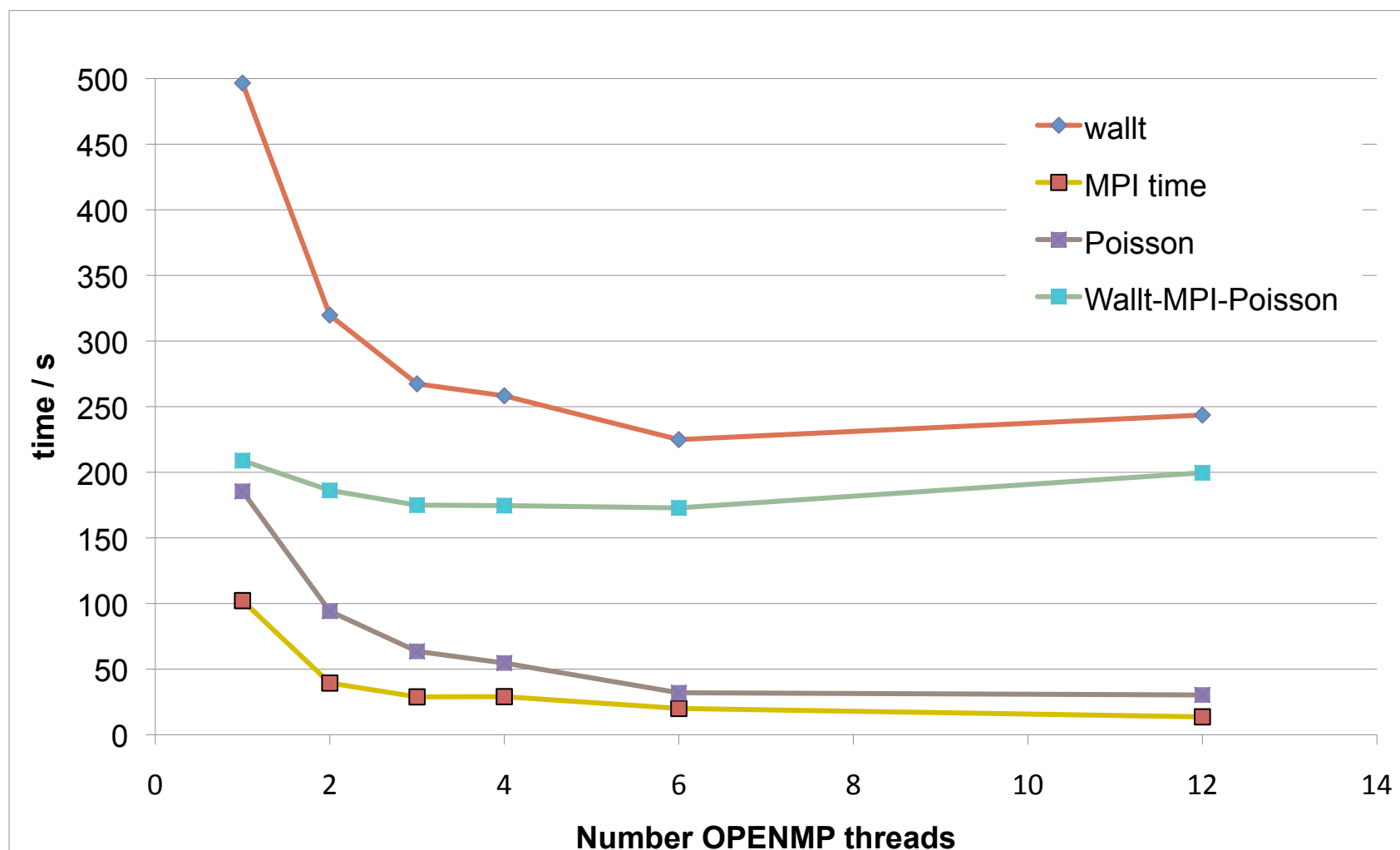


## Small Test Case – 96 cores – Breakdown





# Small Case - Performance Breakdown



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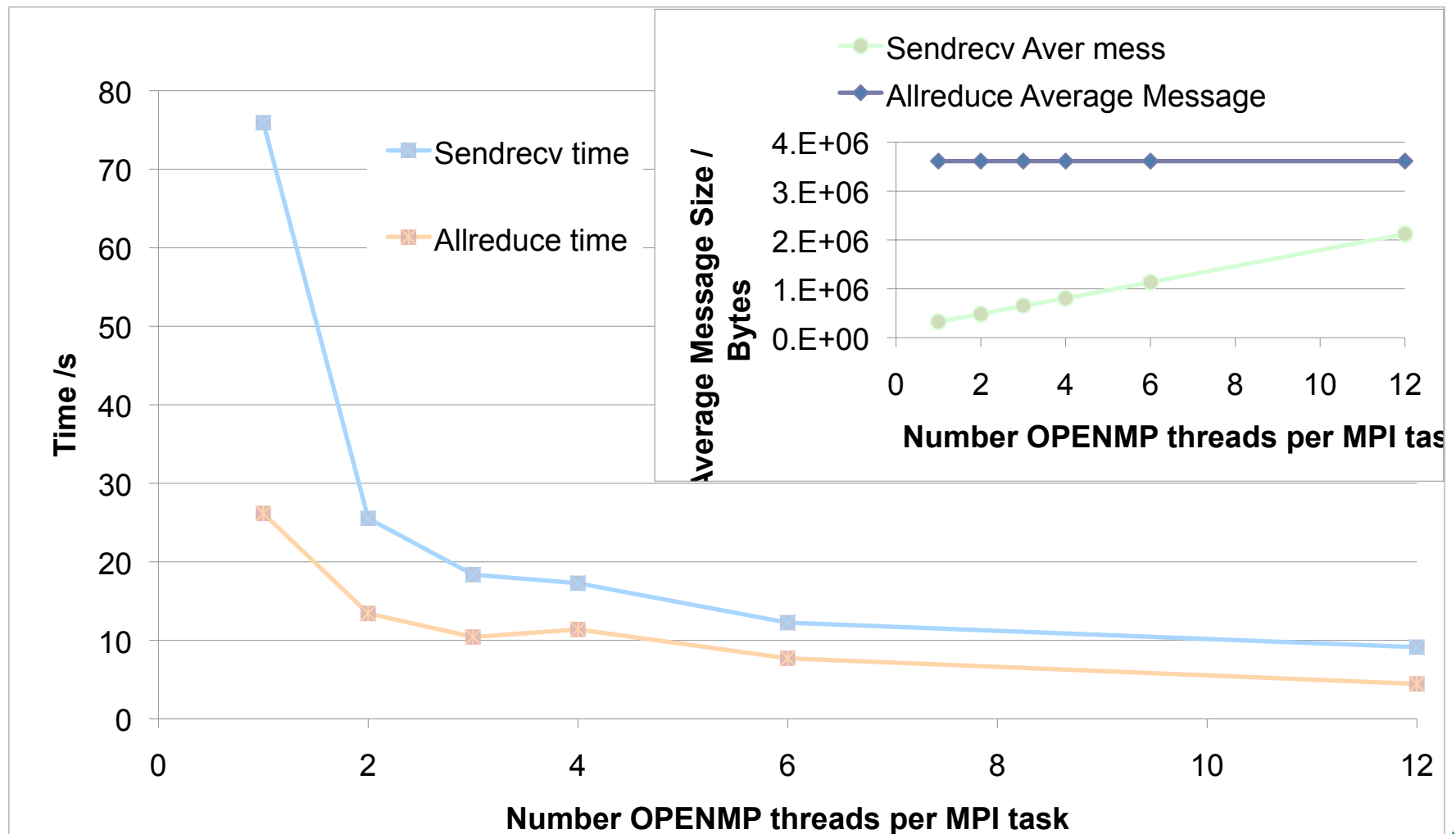
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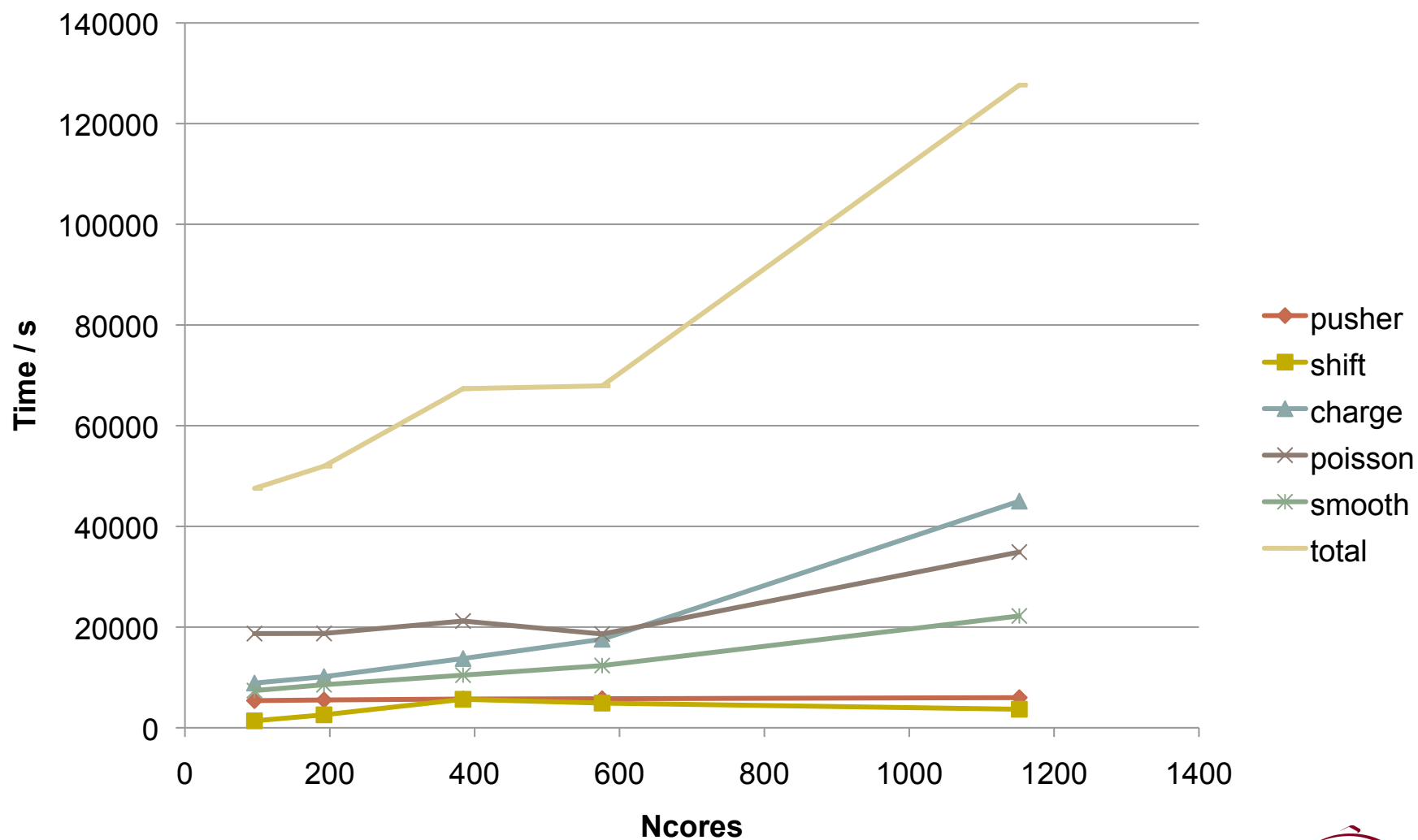
# GTC: Communication Analysis







# Strong Scaling



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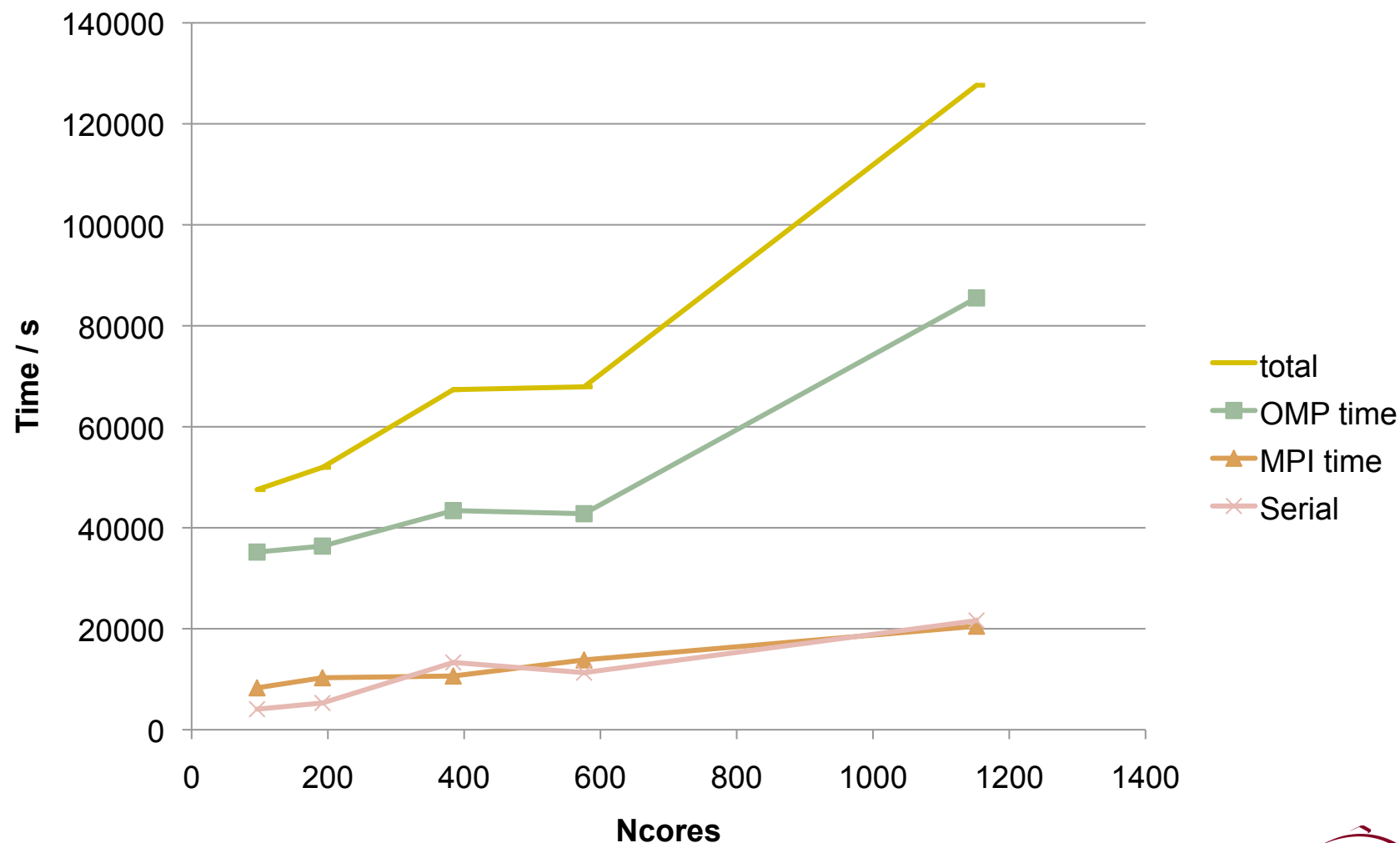
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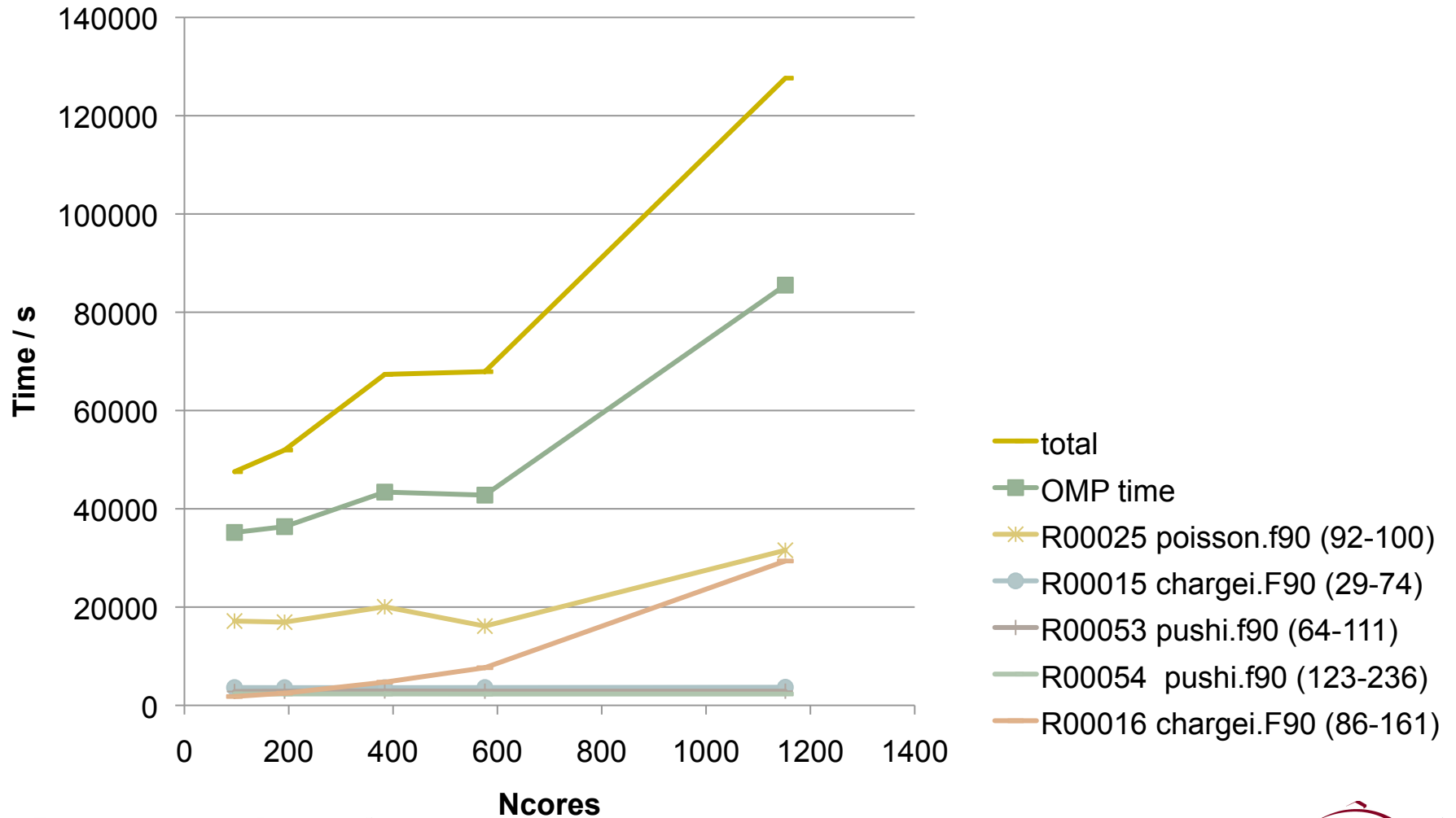


## Strong Scaling cont.



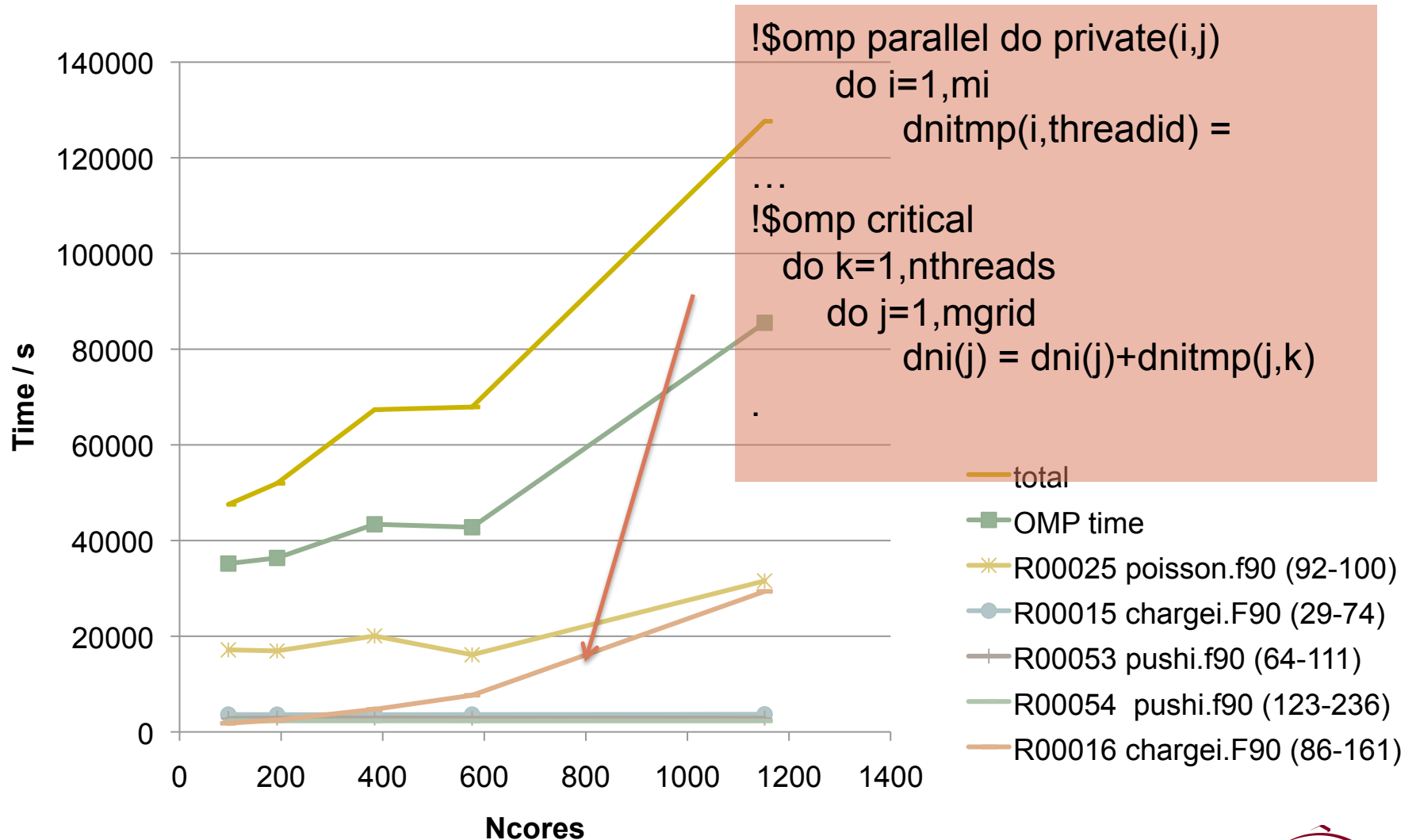


## Strong Scaling cont.



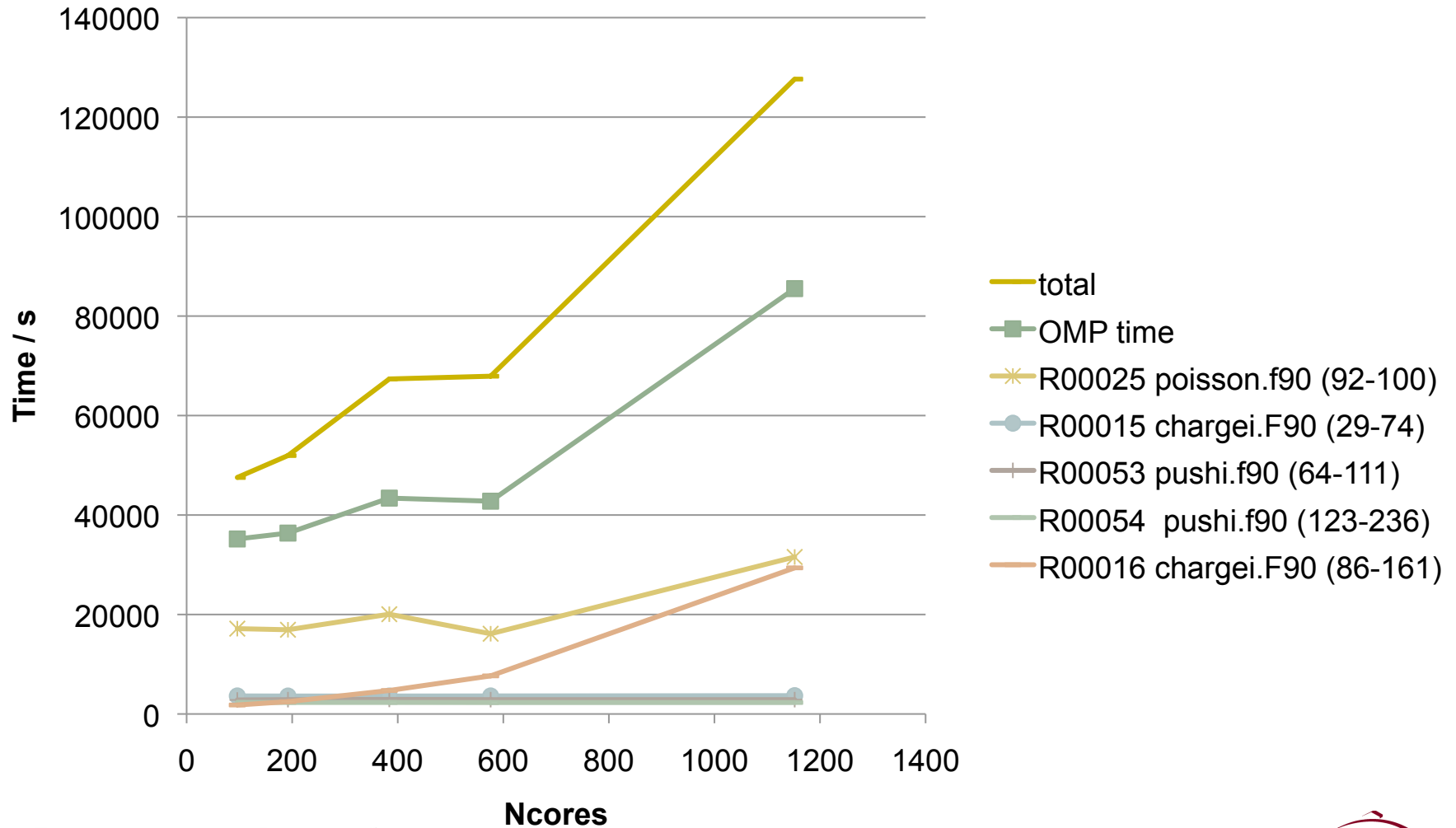


## Strong Scaling cont.





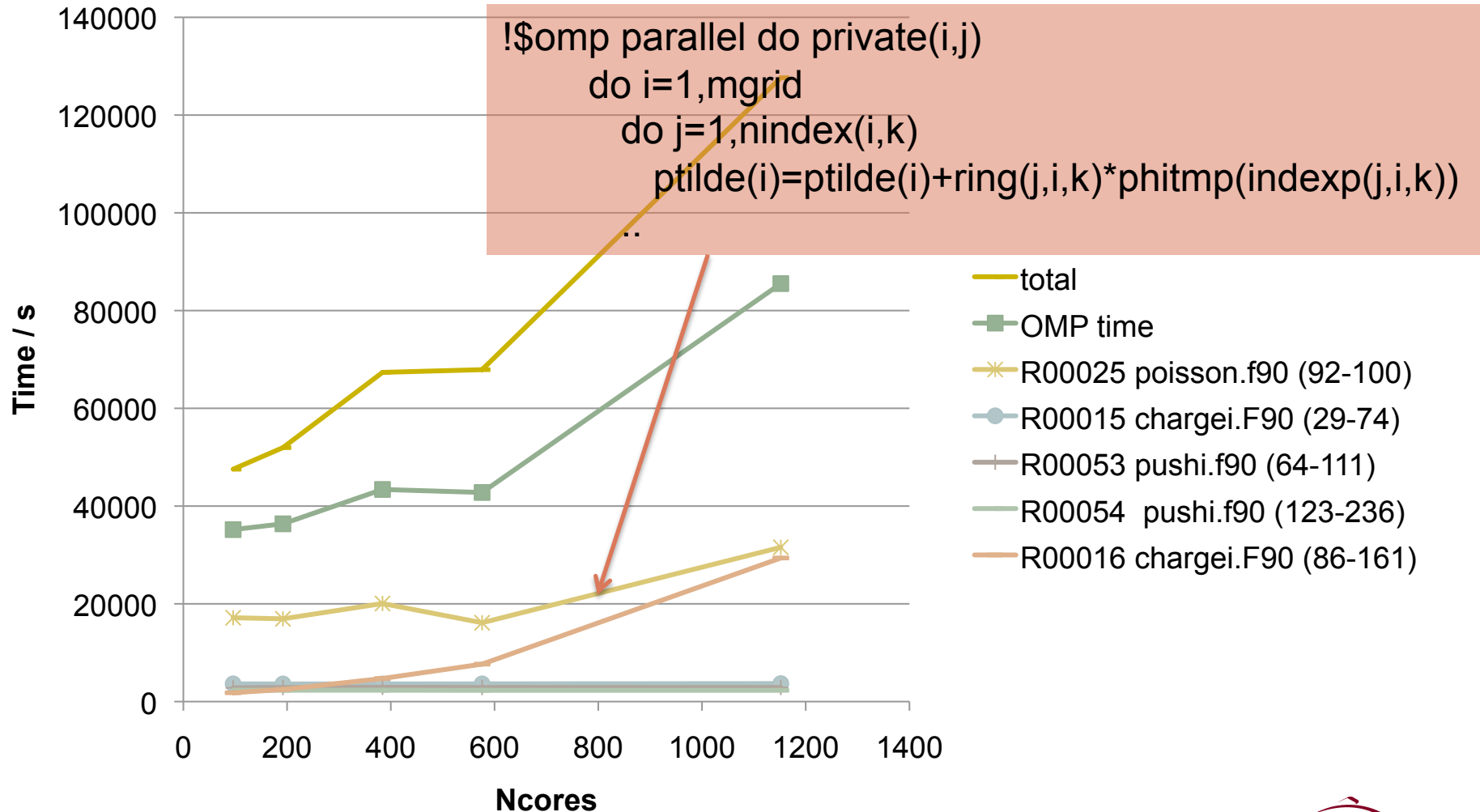
## Strong Scaling cont.







## Strong Scaling cont.





# PARATEC - First Principles Electronic Structure Calculations

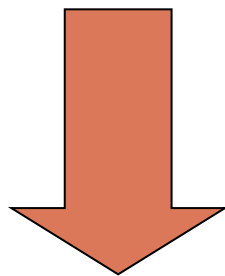
- **First Principles: Full quantum mechanical treatment of electrons**
- **Gives accurate results for Structural and Electronic Properties of Materials, Molecules, Nanostructures**
- **Computationally very expensive (eg. grid of  $> 1$  million points for each electron)**
- **Density Functional Theory (DFT) Plane Wave Based (Fourier) methods probably largest user of Supercomputer cycles in the world.**
- **$\sim 13\%$  total NERSC workload including single “biggest” code VASP**
- **PARAllel Total Energy Code (PARATEC) proxy in the NERSC6 benchmark suite**



# *ab initio* Density Functional Theory (Kohn 98 Nobel Prize)

Many Body Schrodinger Equation (exponential scaling )

$$\left\{ -\sum_i \frac{1}{2} \nabla_i^2 + \sum_{i,j} \frac{1}{|r_i - r_j|} + \sum_{i,I} \frac{Z}{|r_i - R_I|} \right\} \Psi(r_1, \dots, r_N) = E \Psi(r_1, \dots, r_N)$$



**Kohn Sham Equation (65):** The many body ground state problem can be mapped onto a single particle problem with the same electron density and a different effective potential (cubic scaling).

$$\left\{ -\frac{1}{2} \nabla^2 + \int \frac{\rho(r')}{|r - r'|} dr' + \sum_I \frac{Z}{|r - R_I|} + V_{XC} \right\} \psi_i(r) = E_i \psi_i(r)$$

$$\rho(r) = \sum_i |\psi_i(r)|^2 = |\Psi(r_1, \dots, r_N)|^2$$

Use Local Density Approximation (LDA) for  $V_{XC}[\rho(r)]$  (good Si, C)



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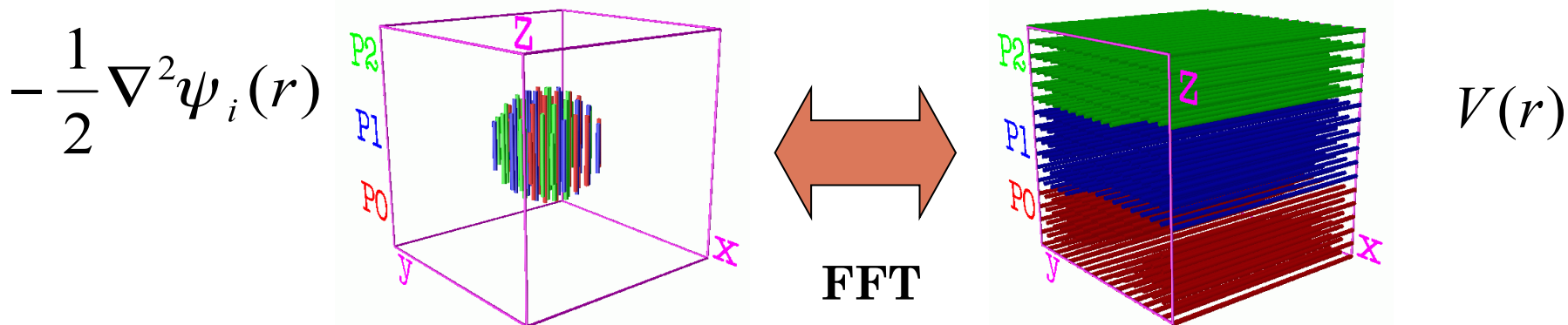
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- Wavefunctions stored as spheres of points (100-1000s spheres for 100s atoms)
- Data intensive parts (BLAS) proportional to number of Fourier components
- Pseudopotential calculation, Orthogonalization scales as  $N^3$  (atom system)
- FFT part scales as  $N^2 \log N$

## Data distribution: load balancing constraints (Fourier Space):

- each processor should have same number of Fourier coefficients ( $N^3$  calcs.)
- each processor should have complete columns of Fourier coefficients (3d FFT)





## Basic algorithm & Profile of Paratec

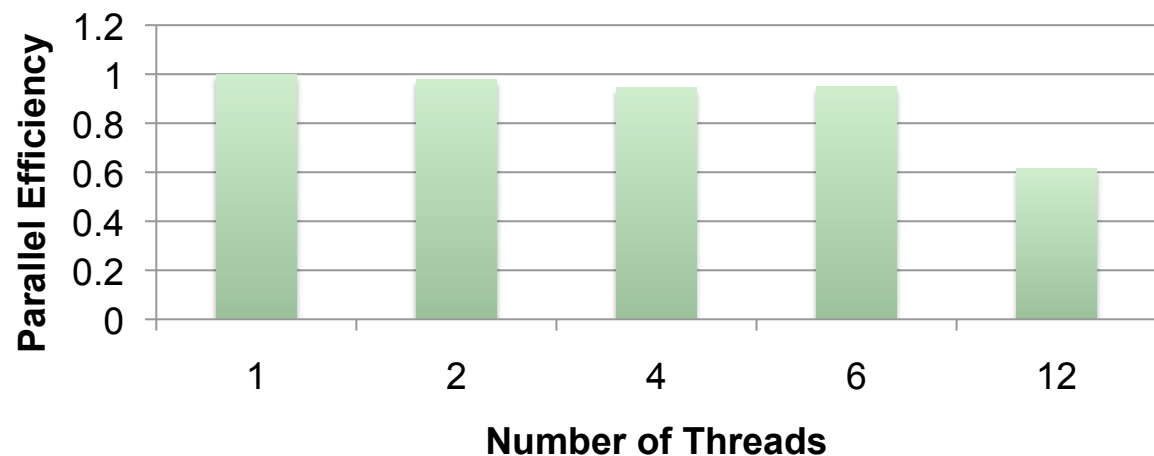
- **Orthogonalization – ZGEMM**
  - $N^3$
- **FFT**
  - $N \ln N$
- **At small concurrencies ZGEMM dominates at large FFT**





# What OpenMP can do for Paratec?

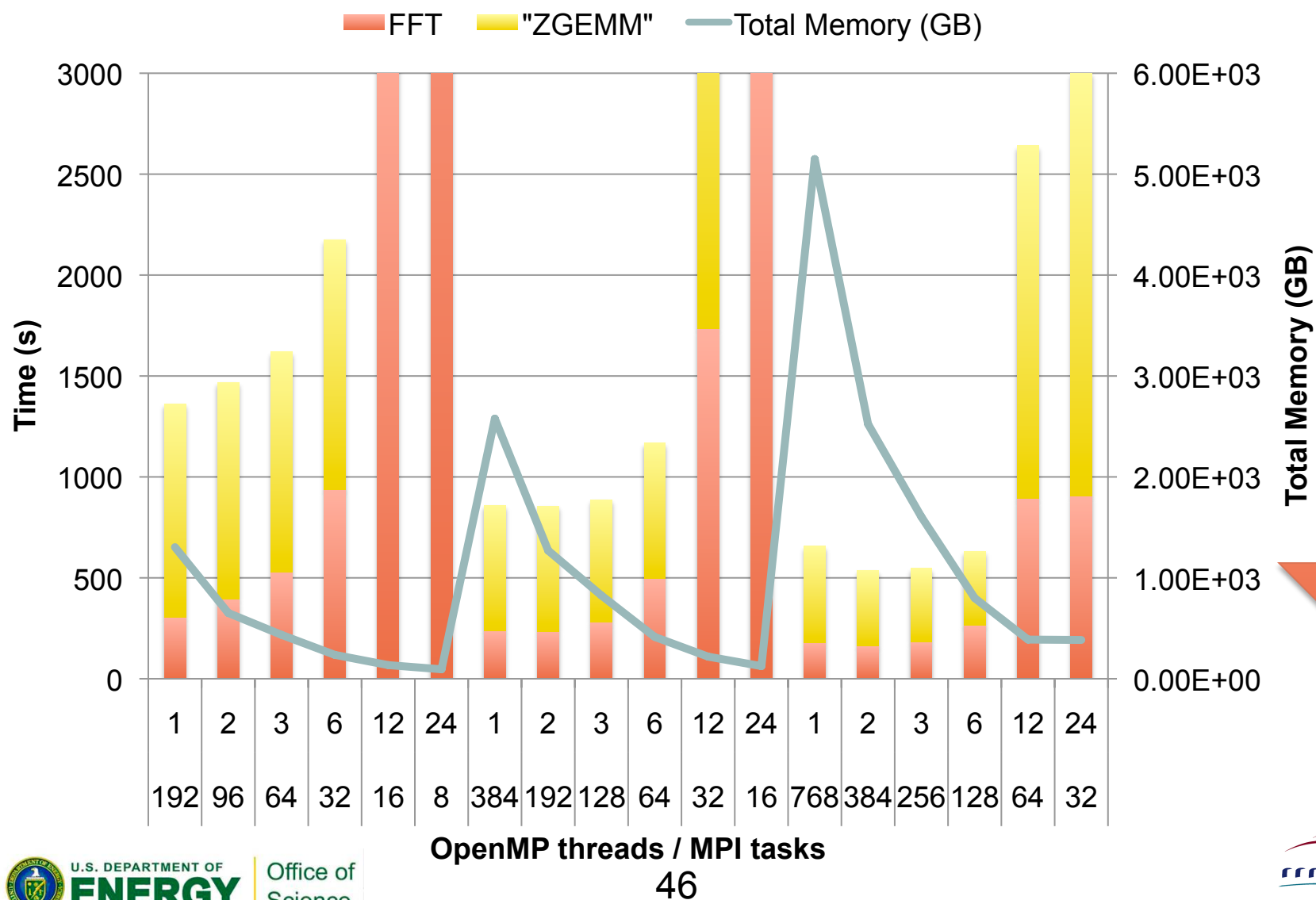
- **ZGEMM very amenable to threading**



- **FFT also**
  - Can thread FFT library calls themselves
  - Can ‘package’ individual FFT’s so that messages are combined -> more efficient communication

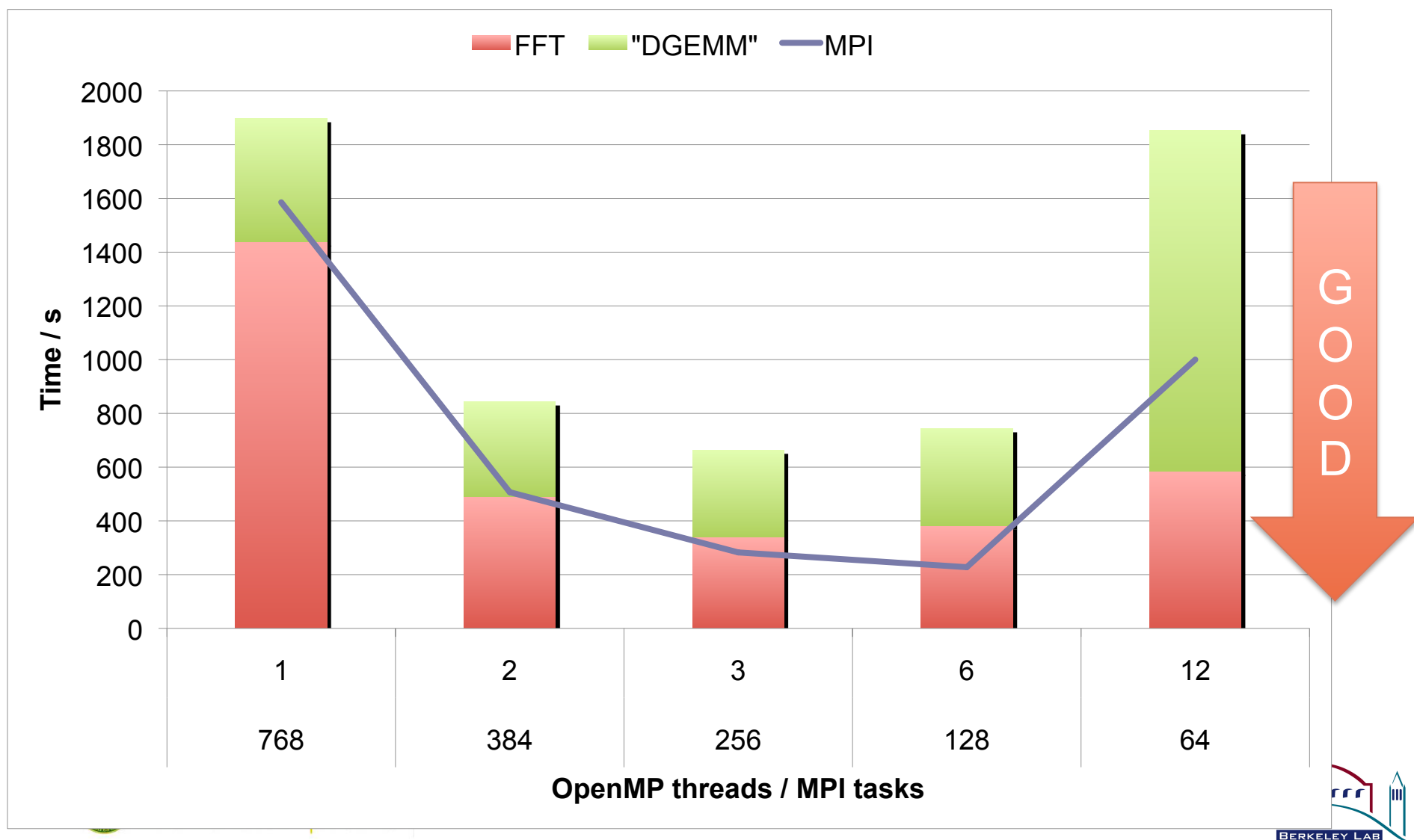


# PARATEC – Hopper



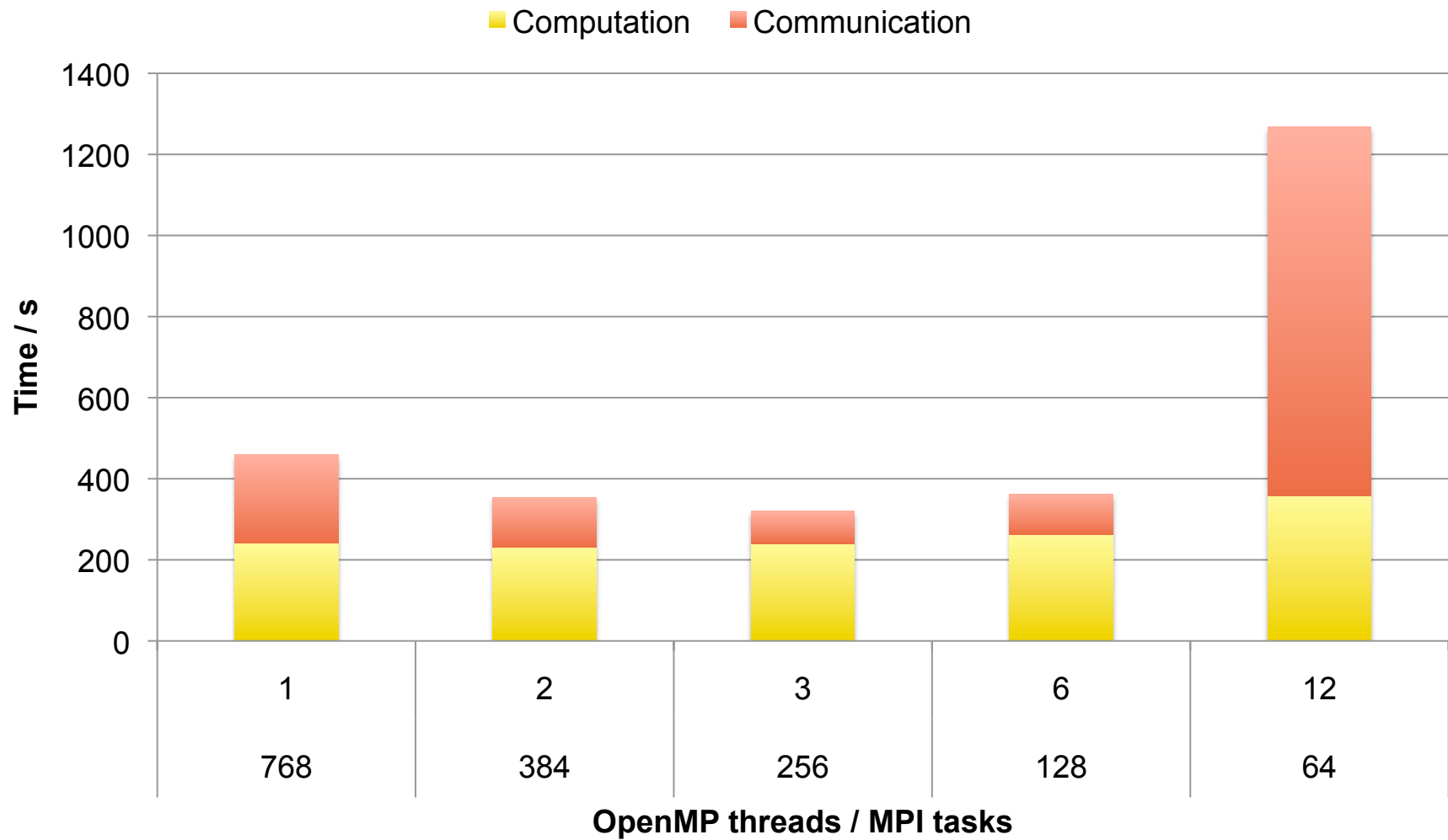


# Paratec MPI+OpenMP Performance





# Parallel “ZGEMM”



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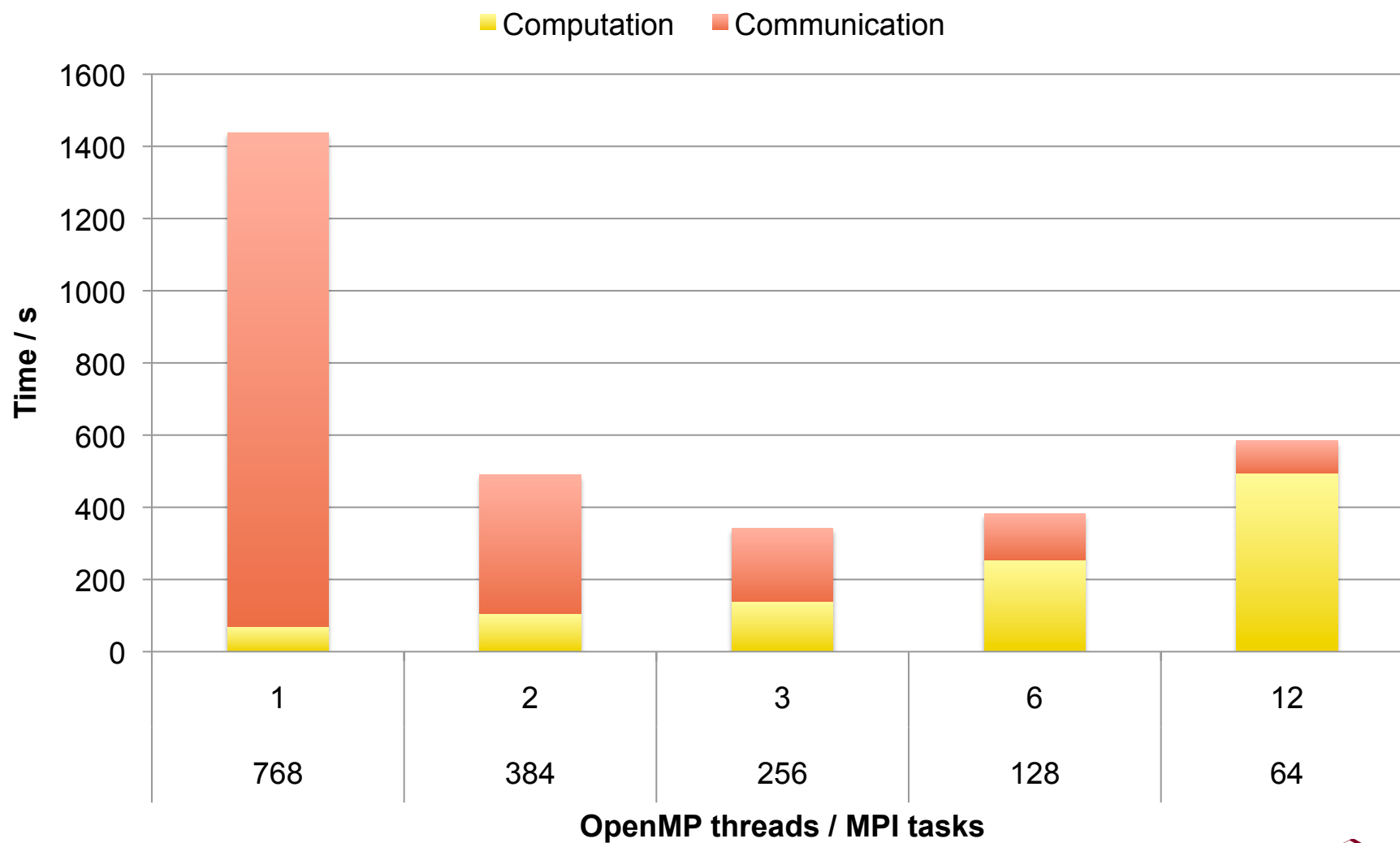
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# FFT Breakdown





# Finite Volume Community Atmospheric Model- fvCAM

- **Dynamics and physics use separate decompositions**
  - physics utilizes a 2D longitude/latitude decomposition
  - dynamics utilizes multiple decompositions
    - FV dynamics 2D block latitude/vertical and 2D block longitude/latitude
- **Decompositions are joined with transposes**
- **Each subdomain is assigned to at most one MPI task**
- **Additional parallelism via OpenMP ~500 OpenMP directives over 72 .F90 files**

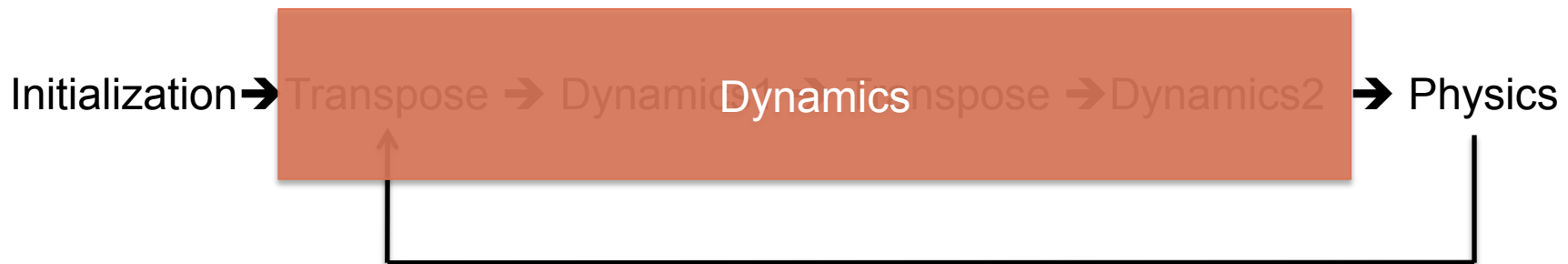


- 576x361x28 grid (Longitude x Latitude x Vertical) (X Y Z)
- Original problem definition - 240 MPI tasks - 60(Y) x 4(Z,X) decomposition
- Dynamics uses Lat-Vert and Lat-Long
- Physics uses Lat-Long decomposition

Initialization → Transpose → Dynamics1 → Transpose → Dynamics2 → Physics

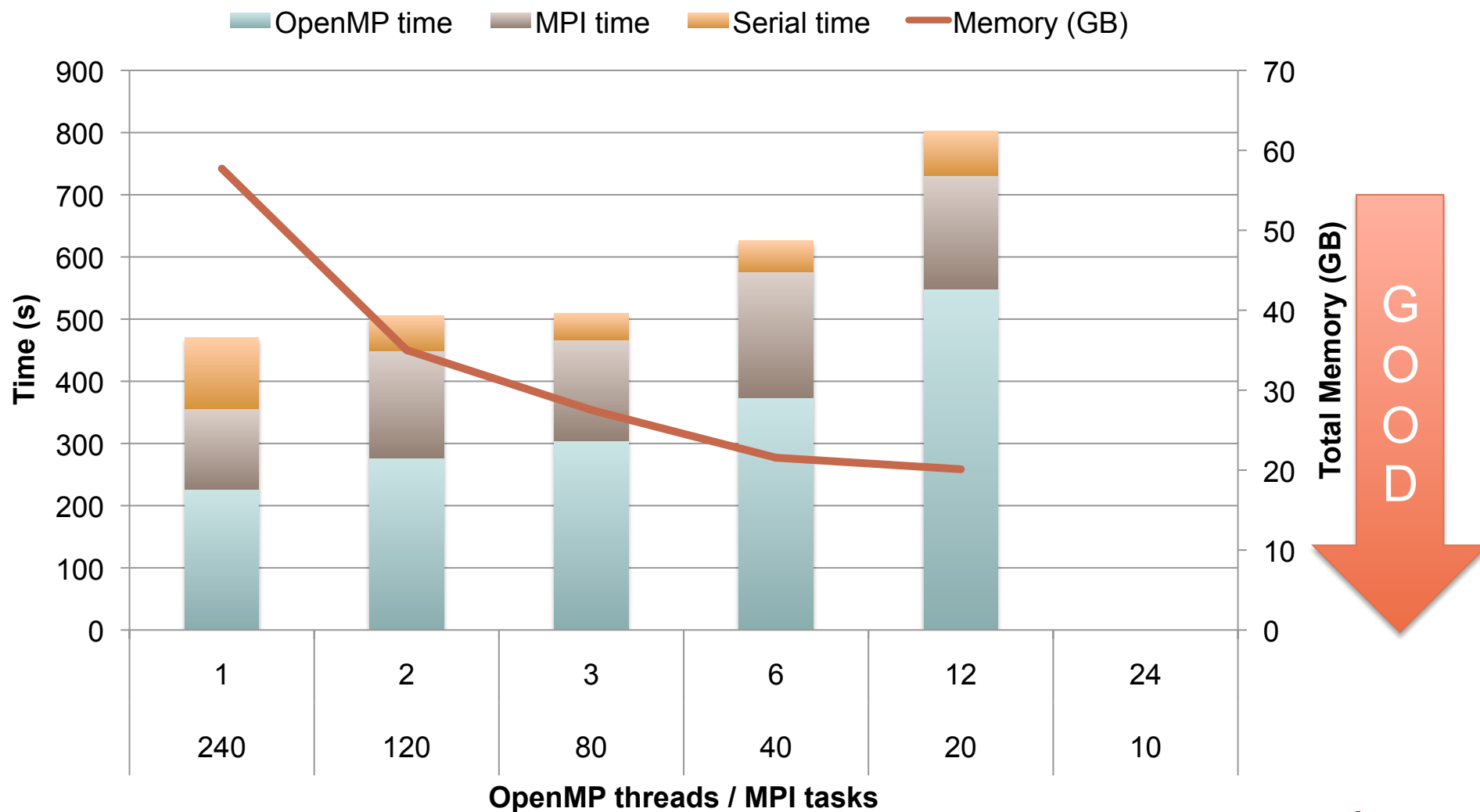


- 576x361x28 grid (Longitude x Latitude x Vertical) (X Y Z)
- Original problem definition - 240 MPI tasks - 60(Y) x 4(Z,X) decomposition
- Dynamics uses Lat-Vert and Lat-Long
- Physics uses Lat-Long decomposition



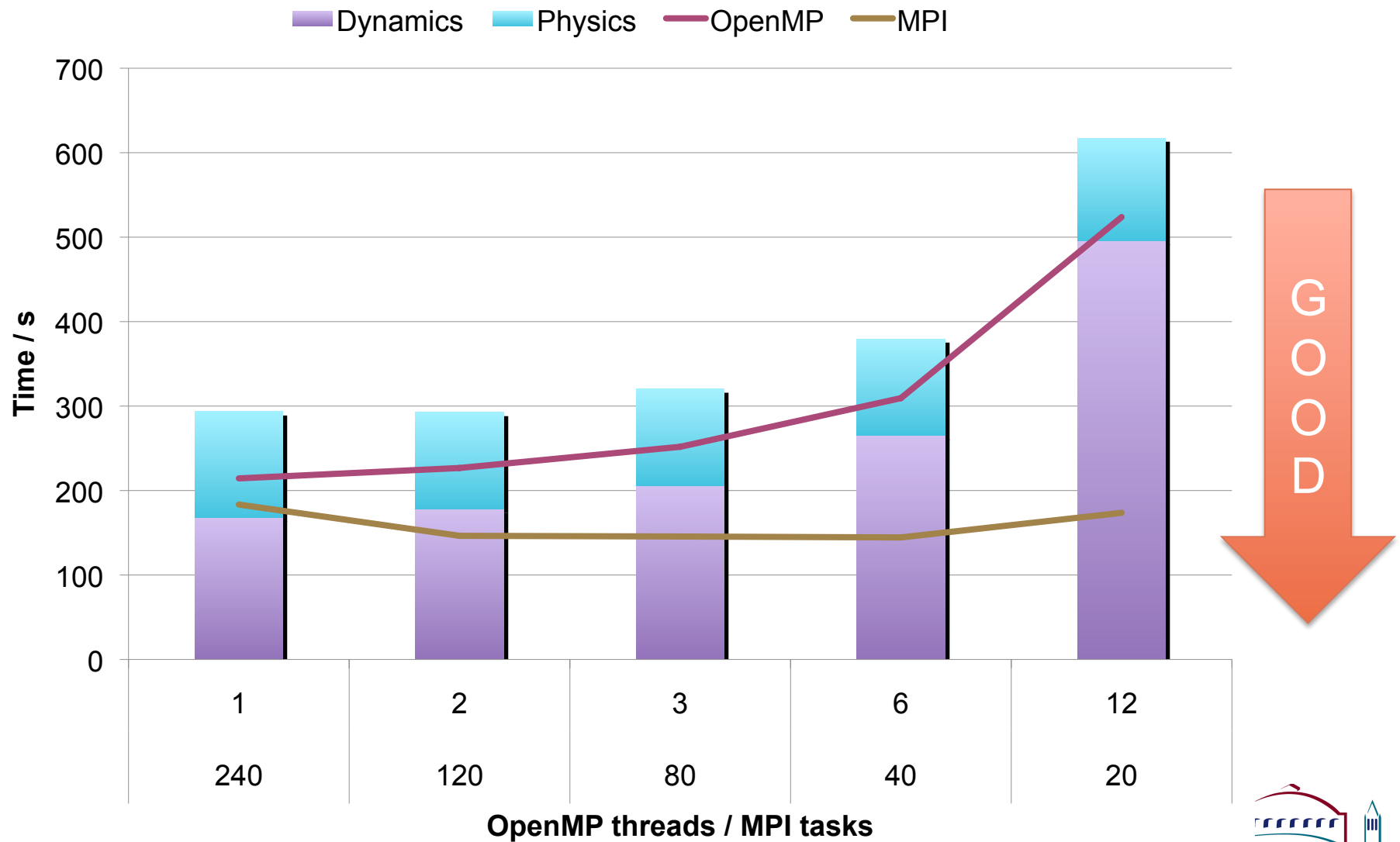


# fvCAM - Hopper





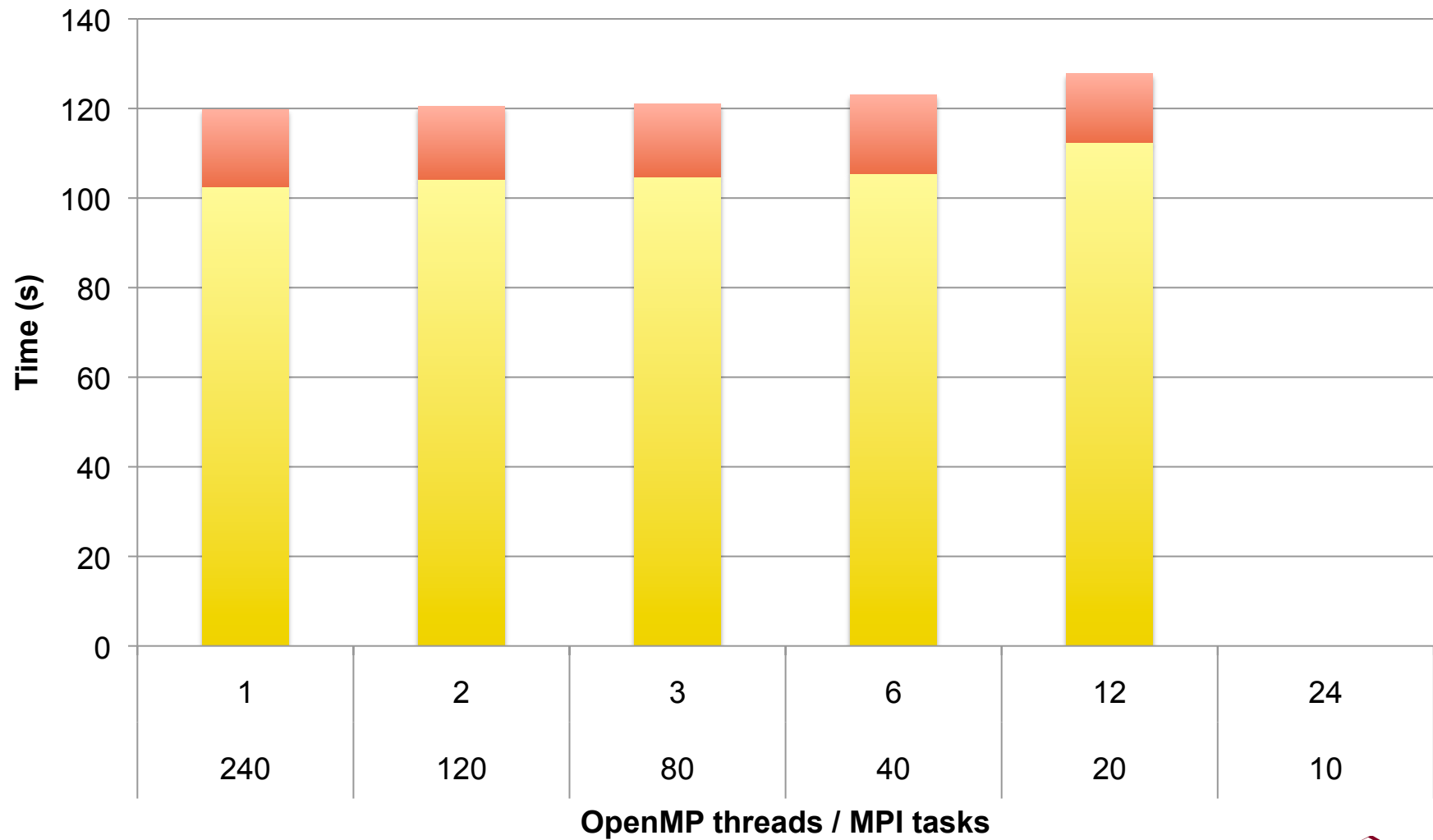
# fvCAM MPI+OpenMP Performance





# fvCAM Physics

■ OpenMP ■ MPI



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- Columnar processes (typically parameterized) such as precipitation, cloud physics, radiation, turbulent mixing lead to large amounts of work per thread and high efficiency

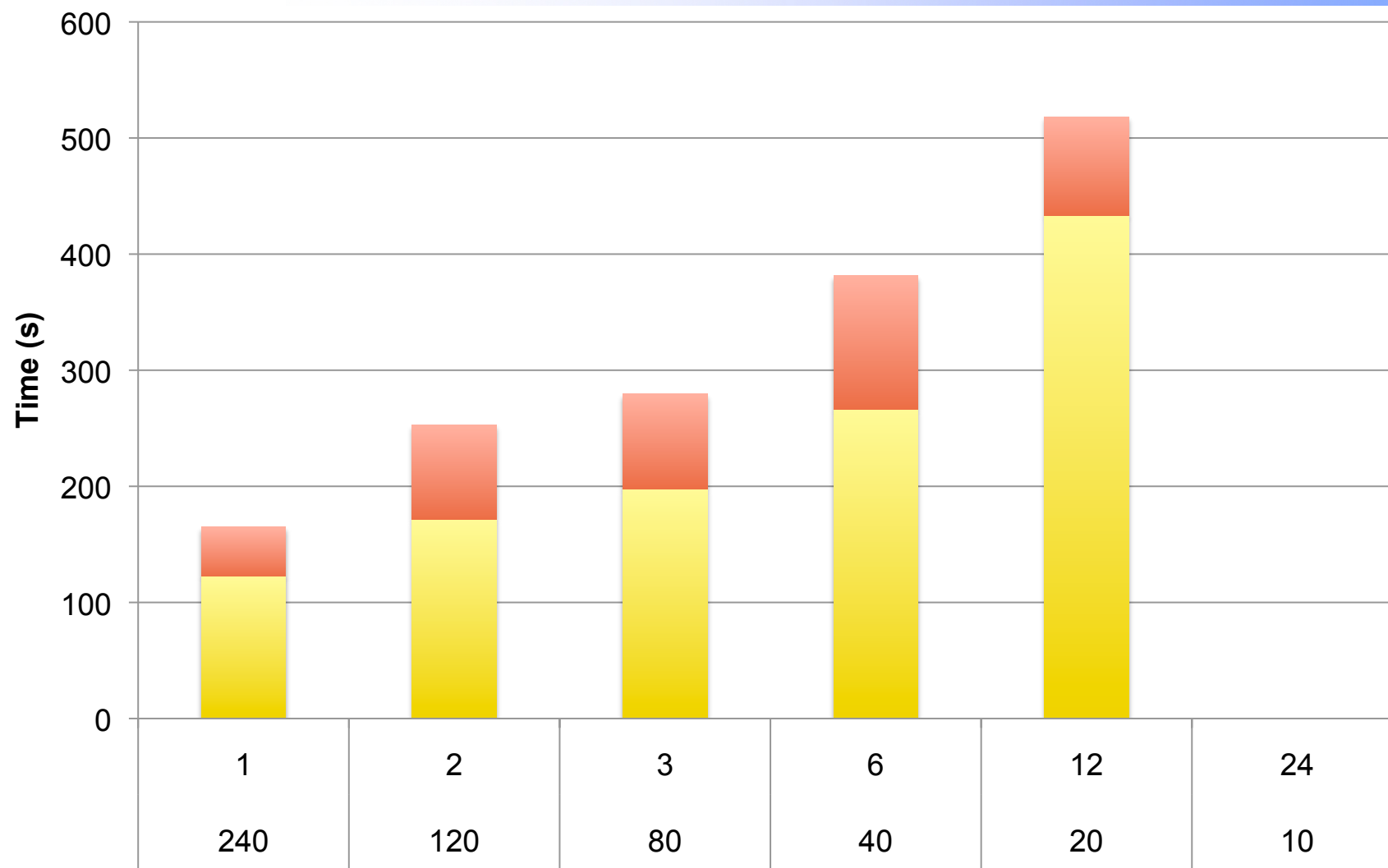
```
!$OMP PARALLEL DO PRIVATE (C)
do c=begchunk, endchunk
    call tphysbc (ztodt, pblht(1,c), tpert(1,c),    snowhland
    (1,c),phys_state(c),phys_tend(c), pbuf,fsds(1,c)....
enddo
```





# fvCAM - Dynamics

■ OpenMP ■ MPI



OpenMP threads / MPI tasks  
57



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- **OpenMP + MPI can be faster than pure MPI – and is often comparable in performance**
- **Beware NUMA !**
  - Don't use >6 OpenMP threads unless absolutely necessary or you can 'first-touch' perfectly
- **Beware !\$OMP critical !**
  - Unless you absolutely have to
- **Need Holistic view of your codes performance bottlenecks**
  - Adding more cores may not help –transpose

## 1. Should I use OpenMP?

- + Need to save memory and have duplicated structures across MPI tasks
- + Routine that parallelises with OPENMP only – Poisson routine in GTC
- Reduction operations – charge & push in GTC
- Threads can be hard – locks, race conditions

## 2. How hard is it to change my code?

- Easier than serial to MPI
- Easier than UPC/ CAF ?

## 3. How do I know if it's working or not?



## Lessons for NERSC Users- Longer Term

- **Are you going to tell me in 3 years that I should have used CAF/UPC/Chapel ?**
- **Uncertainty about Future Machine model**
  - GPU programming model – streaming
  - Many lightweight cores
- **OpenMP as it stands today is not ideally suited to either model**
  - Mend it? Broken ?? (GPU flavor of OMP)





# Advanced OpenMP techniques



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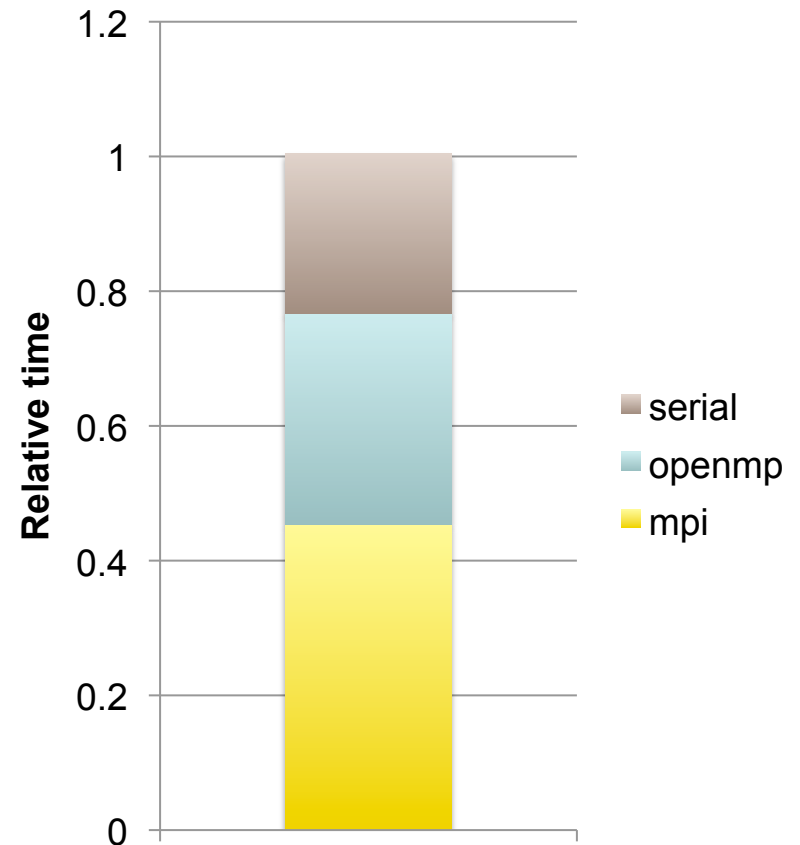






## GTC - Shifte Routine

- Which  $e^-$  to move?
- Pack  $e^-$  to be moved
- Communicate #  $e^-$  to move
- Repack non-moving  $e^-$
- Send/Recv  $e^-$
- And again....



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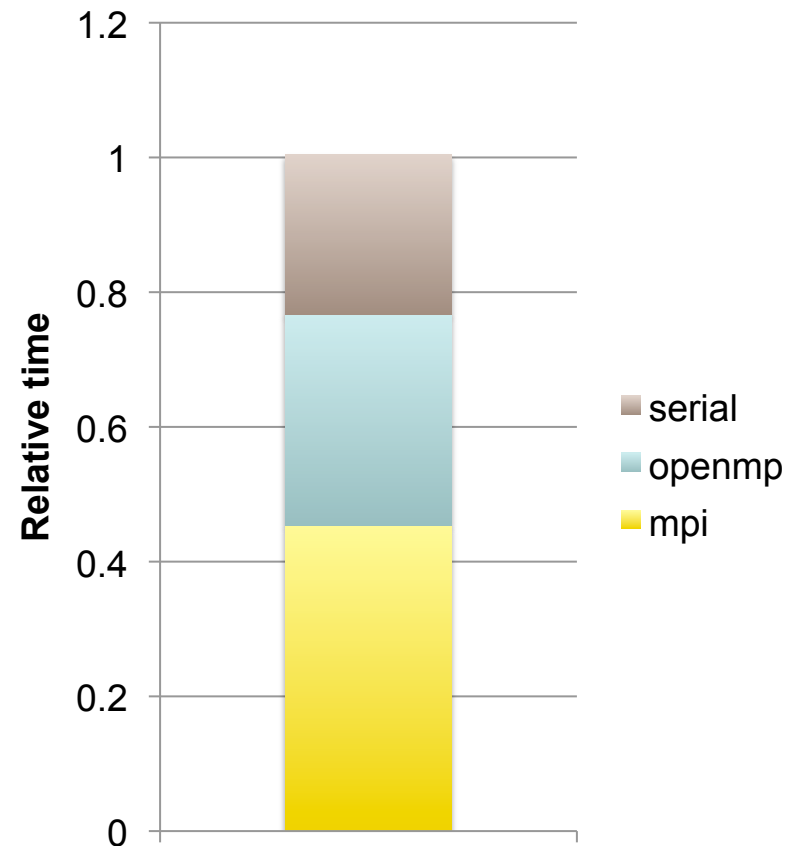
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# Shifte Routine

- Which  $e^-$  to move? ✓
- Pack  $e^-$  to be moved ✗
- Communicate #  $e^-$  to move ✗
- Repack non-moving  $e^-$  ✗
- Send/Recv  $e^-$  ✗
- And again.....

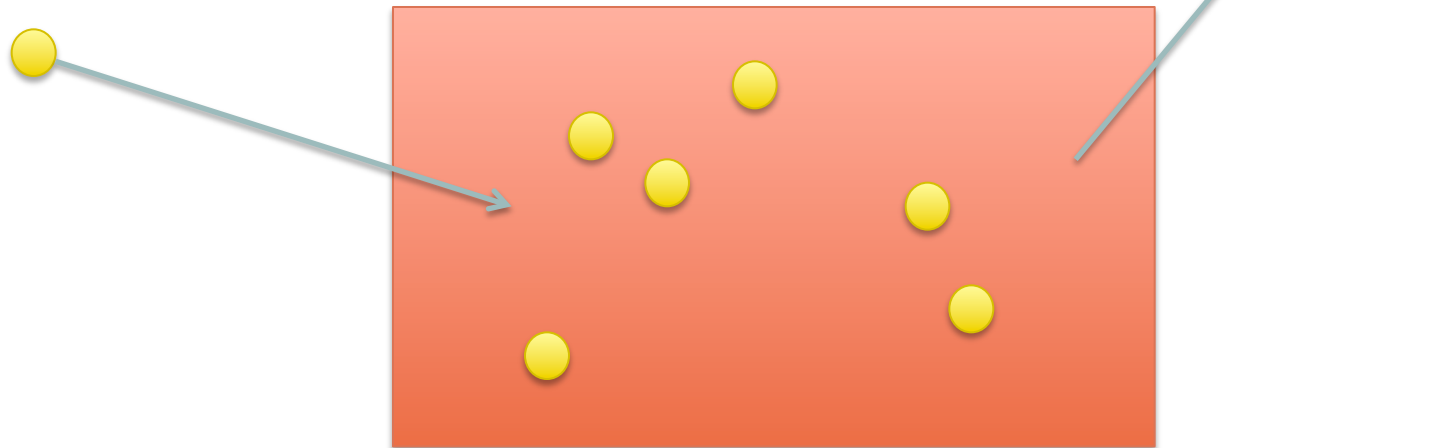




# OPENMP tasking

Executing Thread Encountering Task  
Region Adds Task to pool  
#pragma omp task

Idle Threads Can  
Execute Tasks in pool



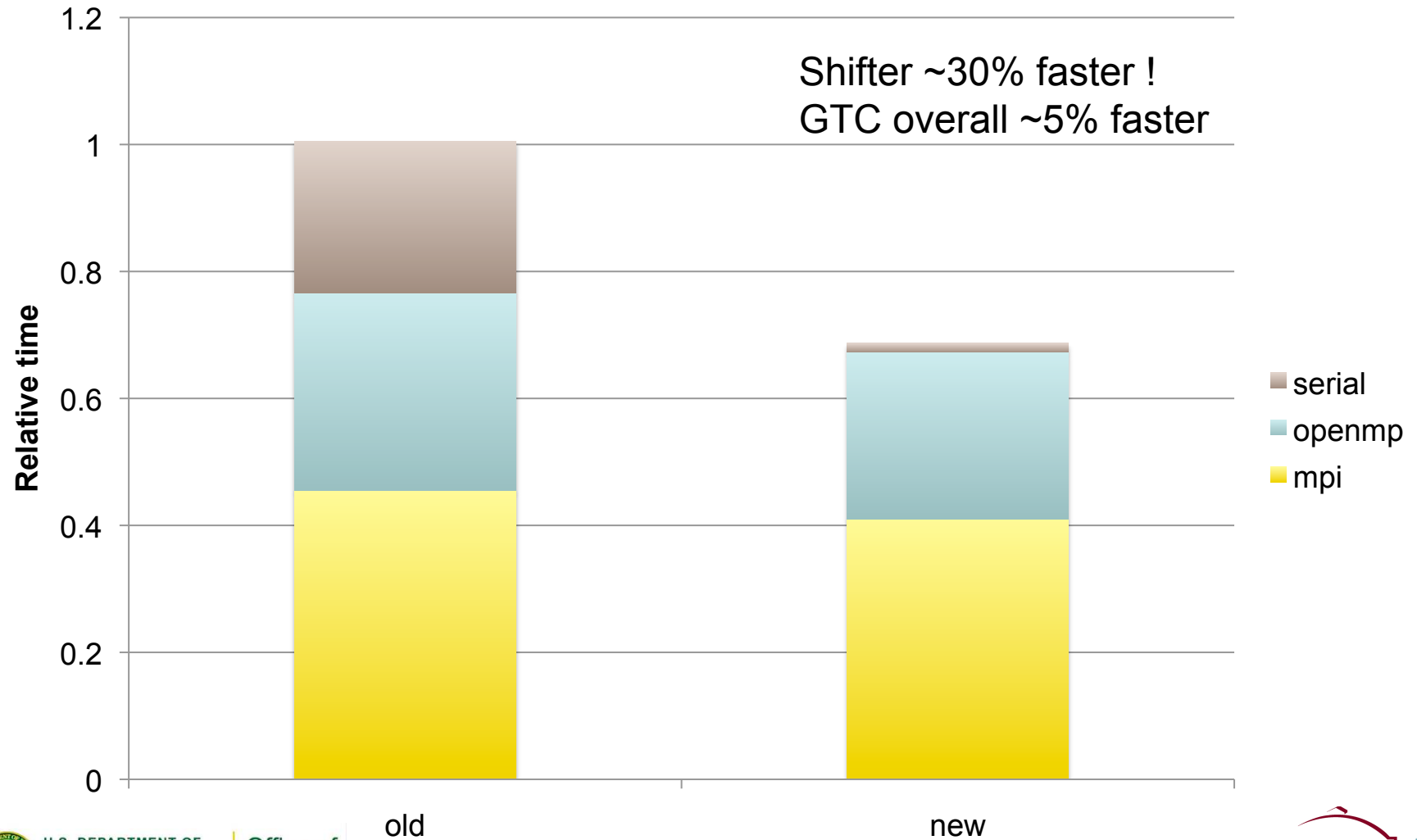
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# Tasking - Results



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66

